Network Working Group Obsoletes: 1695 Category: Standards Track

K. Tesink, Editor Request for Comments: 2515 Bell Communications Research February 1999

Definitions of Managed Objects for ATM Management

Status of this Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.

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1. Abstract

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes objects used for managing ATM-based interfaces, devices, networks and services.

This memo replaces RFC 1695 [24]. Changes relative to RFC 1695 are summarized in the MIB module's REVISION clause.

Textual Conventions used in this MIB are defined in [6] and [19].

2. The SNMP Network Management Framework

The SNMP Management Framework presently consists of five major components:

- 0 An overall architecture, described in RFC 2271 [1].
- 0 Mechanisms for describing and naming objects and events for the purpose of management. The first version of this Structure of Management Information (SMI) is called SMIv1 and described in STD 16, RFC 1155 [2], STD 16, RFC 1212 [3] and RFC 1215 [4]. The second version, called SMIv2, is described in RFC 1902 [5], RFC 1903 [6] and RFC 1904 [7].
- 0 Message protocols for transferring management information. The first version of the SNMP message protocol is called SNMPv1 and described in STD 15, RFC 1157 [8]. A second version of the SNMP message protocol, which is not an Internet standards track protocol, is called SNMPv2c and described in RFC 1901 [9] and RFC 1906 [10].

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The third version of the message protocol is called SNMPv3 and described in RFC 1906 [10], RFC 2272 [11] and RFC 2274 [12].

- 0 Protocol operations for accessing management information. The first set of protocol operations and associated PDU formats is described in STD 15, RFC 1157 [8]. A second set of protocol operations and associated PDU formats is described in RFC 1905 [13].
- A set of fundamental applications described in RFC 2273 [14] and 0 the view-based access control mechanism described in RFC 2275 [15].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the mechanisms defined in the SMI.

This memo specifies a MIB module that is compliant to the SMIv2. A MIB conforming to the SMIv1 can be produced through the appropriate translations. The resulting translated MIB must be semantically equivalent, except where objects or events are omitted because no translation is possible (e.g., use of Counter64). Some machine readable information in SMIv2 will be converted into textual descriptions in SMIv1 during the translation process. However, this loss of machine readable information is not considered to change the semantics of the MIB.

3. ATM Terminology

Some basic ATM terminologies are described in this section to facilitate defining the ATM managed objects.

3.1. VCL/VPL and VCC/VPC

There are two distinct types of ATM virtual connections: Virtual Channel Connections (VCCs) and Virtual Path Connection (VPCs). As shown in Figures 1 and 2, ATM virtual connections consist of concatenated series of virtual links which forms a path between two end points, with each concatenation occurring at an ATM switch. Virtual links of VCCs are called Virtual Channel Links (VCLs). Virtual links of VPCs are called Virtual Path Links (VPLs). The VCI and VPI fields in the ATM cell header associate each cell of a VCC with a particular VCL over a given physical link. The VPI field in the ATM cell header associates each cell of a VPC with a particular VPL over a given physical link. Switches route cells between VCLs (or VPLs) via a cross-connect function according to the cells' VCI/VPI (or VPI) values.

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A single ATM end-system or switch does not support the whole end-toend span of a VCC (or VPC). Rather, multiple ATM end-systems and/or switches each support one piece of the VCC (or VPC). That is, each ATM end-system (or ATM switch) at one end of the VCC/VPC supports its end of the VCC/VPC plus the VCL or VPL on its external interface, and each switch through which the VCC/VPC passes supports the pair of VCLs/VPLs on its external interfaces as well as the cross-connection of those VCLs/VPLs. Thus, the end-to-end management of a VCC or VPC is achieved only by appropriate management of its individual pieces in combination.

Note that for management purposes, an ATM network may be viewed as a large distributed switch by hiding all the network's internal connectivity as being internal to the distributed switch (as shown in Figure 2a). This model may for example be used for Customer Network Management (CNM) purposes.

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Figure 2a: ATM Network modeled as a large distributed switch

A VCC has a set of traffic characteristics (i.e., bandwidth parameters, service category parameters, etc.). VCLs inherit their traffic characteristics from the VCC of which they are a part. VCCs are bi-directional by definition. However, the traffic parameters in the two directions of a connection can be symmetric or asymmetric, i.e., the two directions can have the same or different traffic flows. A uni-directional traffic flow across a VCC is achieved by assigning a zero bandwidth in one direction. Note that in addition to the bandwidth required by the user traffic flow, bandwidth is also required for OAM cell flows, even for the zero-bandwidth direction of a uni-directional connection. These same principles apply to VPCs.

3.2. PVC, SVC and Soft PVC

A Permanent Virtual Connection (PVC) is a provisioned VCC or VPC. A Switched Virtual Connection (SVC) is a switched VCC or VPC that is set up in real-time via call set-up signaling procedures. A PVC (or an SVC) can be a point-to-point, point-to-multipoint, or multipointto-multipoint VCC or VPC. A Soft PVC is a connection of which portions are switched, while other portions are permanent (see Figure 3 and [22]).

+		+	+		+	+		+
pvc	ATM	svc	svc	ATM	svc	svc	ATM	pvc
	Switch			Switch		İ	Switch	
+		+	-		+	+		+

Figure 3: An example of a Soft PVC

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3.3. Traffic Management Parameters

3.3.1. Traffic Policing and Traffic Shaping Parameters

In order to allocate resources fairly among different users, some networks police traffic at resource access points. The traffic enforcement or policing taken at a UNI is called Usage Parameter Control (UPC) and is conceptually activated on an incoming VCL or VPL as shown in Figure 4. The use of the traffic enforcer at the ingress of the connection is to make sure that the user traffic does not exceed the negotiated traffic parameters such as the peak cell rate associated with a specific traffic descriptor type.





In addition, traffic shaping may be performed on an outgoing VPL or VCL at a given ATM interface. The function of the ATM traffic shaper, conceptually either at the source or an egress point of the connection, is to smooth the outgoing cell traffic inter-arrival time. If policing or shaping is not performed then the policing or shaping algorithm is not activated.

3.3.2. Cell Loss Priority

To prioritize traffic during resource congestion, ATM cells are assigned one of the two types of Cell Loss Priority (CLP), CLP=0 and CLP=1. ATM cells with CLP=0 have a higher priority in regard to cell loss than ATM cells with CLP=1. Therefore, during resource congestions, CLP=1 cells are dropped before any CLP=0 cell is dropped.

3.3.3. QoS Class

RFC1695 specified that one of a number of Quality of Service (QoS) classes is assigned to a VCC or VPC by associating the object atmTrafficQoSClass with each VCL or VPL. However, new insights in ATM traffic management have caused this object to be deprecated.

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3.3.4. Service Category

Replacing QoS Class, VPLs and VCLs are qualified in terms of their service category (atmServiceCategory). When properly configured, VCLs (or VPLs) concatenated to form a VCC (or VPC) will all have the same service category class as that of the VCC (or VPC).

3.4. Max Active and Max Current VPI and VCI Bits

A manager may wish to configure the maximum number of VPI and VCI bits that can be used to identify VPIs and VCIs on a given ATM interface. This value can be less than or equal to the maximum number of bits supported by the interface hardware, and is referred to in the MIB as the Max Active VPI Bits and Max Active VCI Bits.

However, a manager may not be able to configure the Max Active Bits on both ends of an ATM link. For example, the manager may not be allowed write access to the peer's MIB, or there may be hardware limitations on the peer device. Therefore, the two ATM devices may use ILMI to negotiate "Max Current" VPI and VCI bits, which is the maximum number of bits that both interfaces are willing to support. This is illustrated in Figure 5. The relationship between the different parameters is illustrated in Figure 6. Note that if ILMI negotiation is not supported, then the devices have no choice but to use the configured Max Active bits, and assume that it has been configured to the same value on both ends of the link.

++		++	-	++
	IFa IFb		Fc IFd	ATM Device
++		++	-	++
IF a:	Max Active VP Max Current V		. 5	
IF b:	Max Active VP Max Current V		. 5	
IF c:	Max Active VP Max Current V		(configured) (negotiated)	
IF d:	Max Active VP Max Current V		(configured)	

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(between IF a and IF b, the minimum of the two configured "Max Active VPI Bits" is 6, so both interfaces set their "Max Current VPI Bits" to 6. Since IF c and IF d both are configured with "Max Active VPI Bits" of 8, they set their "Max Current VPI Bits" to 8.)

Figure 5





4. Overview

ATM management objects are used to manage ATM interfaces, ATM virtual links, ATM cross-connects, AAL5 entities and AAL5 connections supported by ATM hosts, ATM switches and ATM networks. This section provides an overview and background of how to use this MIB and other potential MIBs for this purpose.

The purpose of this memo is primarily to manage ATM PVCs. ATM SVCs are also represented by the management information in this MIB. However, full management of SVCs may require additional capabilities which are beyond the scope of this memo.

4.1. Background

In addition to the MIB module defined in this memo, other MIB modules are necessary to manage ATM interfaces, links and cross-connects. Examples include MIB II for general system and interface management [16][17], the DS3 or SONET MIBs for management of physical interfaces, and, as appropriate, MIB modules for applications that make use of ATM, such as SMDS. These MIB modules are outside the scope of this specification.

The current specification of this ATM MIB is based on SNMPv2-SMI.

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4.2. Structure of the MIB

The managed ATM objects are arranged into the following tables:

- (1) ATM interface configuration table
- (2) ATM interface DS3 PLCP and TC sublayer tables
- (3) ATM traffic parameter table
- (4) ATM interface virtual link (VPL/VCL) configuration tables
- (5) ATM VP/VC cross-connect tables
- (6) AAL5 connection performance statistics table

Note that, managed objects for activation/deactivation of OAM cell flows and ATM traps notifying virtual connection or virtual link failures are outside the scope of this memo.

4.3. ATM Interface Configuration Table

This table contains information on ATM cell layer configuration of local ATM interfaces on an ATM device in addition to the information on such interfaces contained in the ifTable.

4.4. ATM Interface DS3 PLCP and TC Layer Tables

These tables provide performance statistics of the DS3 PLCP and TC sublayer of local ATM interfaces on a managed ATM device. DS3 PLCP and TC sublayer are currently used to carry ATM cells respectively over DS3 and SONET transmission paths.

4.5. ATM Virtual Link and Cross-Connect Tables

ATM virtual link and cross-connect tables model bi-directional ATM virtual links and ATM cross-connects. The ATM VP/VC link tables are implemented in an ATM host, ATM switch and ATM network. The ATM switch and ATM network also implement the ATM VP/VC cross-connect tables. Both link and cross-connect tables are implemented in a carrier's network for Customer Network Management (CNM) purposes.

The ATM virtual link tables are used to create, delete or modify ATM virtual links in an ATM host, ATM switch and ATM network. ATM virtual link tables along with the cross-connect tables are used to create, delete or modify ATM cross-connects in an ATM switch or ATM network (e.g., for CNM purposes).

For a PVC, the cross-connect between two VPLs is represented in the atmVpCrossConnectTable of the ATM-MIB, indexed by the atmVplCrossConnectIdentifier values for the two VPLs, and the cross-

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rconnect between two VCLs is represented in the atmVcCrossConnectTable of the ATM-MIB, indexed by the atmVclCrossConnectIdentifier values for the two VCLs.

For an SVC or Soft PVC the VPL and VCL tables defined in this memo are used. Hoewever, for an SVC or Soft PVC the cross-connect between two VPLs is represented in the atmSvcVpCrossConnectTable of the ATM2-MIB, indexed by the atmVplCrossConnectIdentifier values for the two VPLs, and the cross-connect between two VCLs is represented in the atmSvcVcCrossConnectTable of the ATM2-MIB, indexed by the atmVclCrossConnectIdentifier values for the two VCLs.

Note: The ATM2-MIB module was being defined in a separate memo at the time of this publication. Please consult the RFC directory for an exact reference.

- 5. Application of MIB II to ATM
- 5.1. The System Group

For the purposes of the sysServices object in the System Group of MIB II [16], ATM is a data link layer protocol. Thus, for ATM switches and ATM networks, sysServices will have the value "2".

5.2. The Interface Group

The Interfaces Group of MIB II defines generic managed objects for managing interfaces. This memo contains the media-specific extensions to the Interfaces Group for managing ATM interfaces.

This memo assumes the interpretation of the Interfaces Group to be in accordance with [17] which states that the interfaces table (ifTable) contains information on the managed resource's interfaces and that each sub-layer below the internetwork layer of a network interface is considered an interface. Thus, the ATM cell layer interface is represented as an entry in the ifTable. This entry is concerned with the ATM cell layer as a whole, and not with individual virtual connections which are managed via the ATM-specific managed objects specified in this memo. The inter-relation of entries in the ifTable is defined by Interfaces Stack Group defined in [17].

5.2.1. Support of the ATM Cell Layer by ifTable

Some specific interpretations of ifTable for the ATM cell layer follow.

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- Use for the generic ATM layer Object ====== _____
- ifIndex Each ATM port is represented by an ifEntry.
- Description of the ATM interface. ifDescr
- ifType The value that is allocated for ATM is 37.
- ifSpeed The total bandwidth in bits per second for use by the ATM layer.

ifPhysAddress The interface's address at the ATM protocol

sublayer; the ATM address which would be used as the value of the Called Party Address Information Element (IE) of a signalling message for a connection which either:

- would terminate at this interface, or
- for which the Called Party Address IE would need to be replaced by the Called Party SubAddress IE before the message was forwarded to any other interface.

For an interface on which signalling is not supported, then the interface does not necessarily have an address, but if it does, then if PhysAddress is the address which would be used as above in the event that signalling were supported. If the interface has multiple such addresses, then if PhysAddress is its primary address. If the interface has no addresses, then ifPhysAddress is an octet string of zero length. Address encoding is as per [20]. Note that addresses assigned for purposes other than those listed above (e.g., an address associated with the service provider side of a public network UNI) may be represented through atmInterfaceSubscrAddress.

ifAdminStatus See [17].

ifOperStatus Assumes the value down(2) if the ATM cell layer is down.

ifLastChange See [17].

The number of received octets over the ifInOctets interface, i.e., the number of received, assigned cells multiplied by 53.

ifOutOctets The number of transmitted octets over the interface, i.e., the number of transmitted, assigned cells multiplied by 53.

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ifInErrors The number of cells dropped due to uncorrectable HEC errors.

ifInUnknownProtos The number of received cells discarded during cell header validation, including cells with unrecognized VPI/VCI values, and cells with invalid cell header patterns. If cells with undefined PTI values are discarded, they are also counted here.

ifOutErrors See [17].

ifName Textual name (unique on this system) of the interface or an octet string of zero length.

ifLinkUpDownTrapEnable Default is disabled (2).

ifConnectorPresent Set to false (2).

ifHighSpeed See [17].

ifHCInOctets The 64-bit version of ifInOctets; supported if required by the compliance statements in [17].

ifHCOutOctets The 64-bit version of ifOutOctets; supported if required by the compliance statements in [17].

ifAlias The non-volatile 'alias' name for the interface as specified by a network manager.

6. Support of the AAL3/4 Based Interfaces

For the management of AAL3/4 CPCS layer, see [18].

7. Support of the AAL5 Managed Objects

Support of AAL5 managed objects in an ATM switch and ATM host are described below.

7.1. Managing AAL5 in a Switch

Managing AAL5 in a switch involves:

- (1) performance management of an AAL5 entity as an internal resource in a switch
- (2) performance management of AAL5 per virtual connection

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AAL5 in a switch is modeled as shown in Figure 7 and 8. AAL5 will be managed in a switch for only those virtual connections that carry AAL5 and are terminated at the AAL5 entity in the switch. Note that, the virtual channels within the ATM UNIs carrying AAL5 will be switched by the ATM switching fabric (termed as ATM Entity in the figure) to the virtual channels on a proprietary internal interface associated with the AAL5 process (termed as AAL5 Entity in the figure). Therefore, performance management of the AAL5 resource in the switch will be modeled using the ifTable through an internal (pseudo-ATM) virtual interface and the AAL5 performance management per virtual connection will be supported using an additional AAL5 connection table in the ATM MIB. The association between the AAL5 virtual link at the proprietary virtual, internal interface and the ATM virtual link at the ATM interface will be derived from the virtual channel cross-connect table and the virtual channel link table in the ATM MIB. Note that for the proprietary virtual interface the traffic transmit and receive conventions in the virtual channel link table are as follows:

Transmitting	traffic:	ATM	Entity	>	AAL5	Entity
Receiving tra	affic:	ATM	Entity	<	AAL5	Entity



Figure 7: Model of an AAL5 Entity in a Switch

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Figure 8: AAL5 Entity's Interface Stack in a Switch

7.2. Managing AAL5 in a Host

Managing AAL5 in a host involves managing the AAL5 sublayer interface as shown in Figure 9 and 10. The AAL5 sublayer is stacked directly over the ATM sublayer. The ifTable is applied to the AAL5 sublayer as defined in Section 10.3.



Figure 9: Model of an AAL5 Entity in a Host



Figure 10: AAL5 Entity's Interface Stack in a Host

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7.3. Support of AAL5 by ifTable

The AAL5 entity in an ATM device (e.g., switch or host) is managed using the ifTable. There are additional counters specified for AAL5 than those specified in the ATM B-ICI document [21]. Specific interpretations of ifTable for the AAL5 CPCS layer are as follows.

- Object Use for AAL5 CPCS layer entity -----
- ifIndex Each AAL5 entity is represented by an ifEntry.
- ifDescr Description of the AAL5 entity.
- ifType The value that is allocated for AAL5 is 49.
- Set to the largest PDU size for the ifMtu AAL5 CPCS layer that can be processed by the AAL5 entity.
- ifSpeed Set to 0.
- ifPhysAddress An octet string of zero length.
- ifAdminStatus See [17].
- ifOperStatus Assumes the value down(2) if the AAL5 layer is down.
- ifLastChange See [17].
- ifInOctets The number of received AAL5 CPCS PDU octets.
- ifOutOctets The number of AAL5 CPCS PDU octets transmitted.
- ifInUcastPkts The number of received AAL5 CPCS PDUs passed to a higher-layer.
- ifOutUcastPkts The number of AAL5 CPCS PDUs received from a higher-layer for transmission. [Note: The number of AAL5 PDUs actually transmitted is the number received from a higher-layer for transmission minus any which are counted by ifOutErrors and ifOutDiscards.]

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Number of errored AAL5 CPCS PDUs received. ifInErrors The types of errors counted include CRC-32 errors, SAR time-out errors, and oversized SDU errors.

ifInUnknownProtos Set to 0.

- Number of received AAL5 CPCS PDUs discarded. ifInDiscards Possible reason may be input buffer overflow.
- ifOutErrors Number of AAL5 CPCS PDUs that could not be transmitted due to errors.

ifOutDiscards Number of AAL5 CPCS PDUs received for transmission that are discarded. Possible reason may be output buffer overflow.

ifInMulticastPkts Set to 0.

ifInBroadcastPkts Set to 0.

ifOutMulticastPkts Set to 0.

ifOutBroadcastPkts Set to 0.

ifName Textual name (unique on this system) of the AAL5 entity or an octet string of zero length.

ifHighSpeed Set to 0.

ifConnectorPresent Set to false (2).

ifPromiscuousMode Set to false(2).

ifLinkUpDownTrapEnable Default is disabled (2).

The non-volatile 'alias' name for the interface ifAlias as specified by a network manager.

7.4. Support of Proprietary Virtual Interface by ifTable

Specific interpretations of ifTable for the proprietary virtual, internal interface associated with an AAL5 entity in an ATM switch are as follows.

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Object Use for proprietary virtual, internal interface associated with AAL entities

- ifIndex Each proprietary virtual, internal interface associated with AAL entities is represented by an ifEntry.
- ifDescr Description of the proprietary virtual, internal interface associated with AAL entities.
- ifType The value that is allocated for proprietary virtual, internal interface is 53.
- ifSpeed See [17]. Set to 0 if the speed is not known.
- ifPhysAddress See [17]. An octet string of zero length if no address is used for this interface.
- ifAdminStatus See [17].
- ifOperStatus See [17].
- ifLastChange See [17].
- ifName Textual name (unique on this system) of the interface or an octet string of zero length.
- ifHighSpeed See [17]. Set to 0 if the speed is not known.
- ifConnectorPresent Set to false (2).
- ifLinkUpDownTrapEnable Default is disabled (2).
- The non-volatile 'alias' name for the interface ifAlias as specified by a network manager.
- 7.5. AAL5 Connection Performance Statistics Table

An AAL5 connection table is used to provide AAL5 performance information for each AAL5 virtual connection that is terminated at the AAL5 entity contained within an ATM switch or host.

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8. ILMI MIBs and the ATM Managed Objects

The ILMI MIBs are specified by the ATM Forum as a set of several MIBs, all currently defined in the ILMI Specification [23]. The ILMI protocols and MIBs allow two connected ATM Interface Management Entities (IMEs) to exchange bi-directional parameters, mainly to facilitate auto-configuration between ATM peer entities. The support of the ATM management functions by the ILMI MIBs and those contained in this memo are compared in Table 1. In this table, "yes" in the "ILMI MIBs" column indicates that the management functions are supported by the ILMI MIBs. The parenthesized numbers in the "This memo" column correspond to the sets of tables enumerated in Section 6.2.

For that subset of management information which the ILMI MIBs and this memo have in common, every effort has been made to retain identical semantics and syntax, even though the MIB objects are identified using different OBJECT IDENTIFIERs.

Table 1 - Structuring of ATM Managed Objects

		This	ILMI
ATM Mgmt.Inf.	ATM Managed Objects	memo	MIBs
			_

Local Interface Information:

ATM interface: physical layer configuration	(3) operational status(4) administrative status	ATM MIB (1)* MIB II	!!!
	(5) last change status	1	
ATM interface:	(1) active VPI/VCI fields	ATM MIB	
cell layer	(2) maximum number of VPCs/VCCs	(1)	yes
configuration	(3) configured VPCs/VCCs		**
	(4) ILMI VPI/VCI values		i i
	(5) Neighbor system info		i i
	(6) Max. number of VPI/VCI bits	ĺ	yes
	(7) ATM Subscribed Address	İ	İİ
ATM interface:	(1) received/transmitted cells		I
cell layer	(2) cells with HEC error	 MIB II	ves
performance	(3) cell header validation errors		

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ATM interface: PLCP & TC layer performance	<pre>(1)DS3 PLCP severely errored framing seconds (2)DS3 PLCP unavailable seconds (3)DS3 PLCP alarm state (4)out of cell delineation events (5)TC alarm state</pre>	ATM MIB (2)	no
VP/VC link: configuration	<pre>(1)VPI or VPI/VCI value (2)VCL or VPL operational status (3)VCL/VPL administrative status (4)VCL/VPL last change status (5)transmit/receive traffic/ service category parameters (6)AAL type (7)transmit/receive AAL5 SDU size (8)AAL5 encapsulation type (9)connection topology type (10)use of call control</pre>	ATM MIB (3,4)	yes ***
VP/VC Cross-connect: configuration	<pre>(1)cross-connect identifier (2)port identifier of one end (3)port identifier of the other end (4)VPI or VPI/VCI value of one end (5)VPI or VPI/VCI value of the other end (6)VC/VP cross-connect operational status (7)VC/VP cross-connect administrative status (8)VC/VP last change status</pre>	ATM MIB (5)	no
VCC AAL5 CPCS layer: performance	(1)PDUs discarded for CRC errors(2)PDUs discarded due to reassembly time out(3)PDUs discarded due to large SDUs	ATM MIB (6) 	no
AAL5 entity:	<pre>(1)received/transmitted PDUs (2)PDUs discarded due to protocol errors (3)a set of configuration/state parameters</pre>	 MIB II 	no

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*The operational, administrative, and last change status of the ATM interface and the physical transmission type shall be supported by the interface table in MIB II [16][17]. ILMI does not contain the administrative and last change status of the ATM interface.

** The ILMI MIB contains read-only objects for various parameters at the ATM interface level.

***The ILMI MIBs contain local and end-to-end operational status of the VPC/VCC segment. However, it does not contain the VPC/VCC administrative and last change status and the VCC AAL information.

9. Definitions

ATM-MIB DEFINITIONS ::= BEGIN

IMPORTS MODULE-IDENTITY, OBJECT-TYPE, Counter32, Integer32, IpAddress, mib-2 FROM SNMPv2-SMI DisplayString, RowStatus, TruthValue FROM SNMPv2-TC MODULE-COMPLIANCE, OBJECT-GROUP FROM SNMPv2-CONF InterfaceIndex, ifIndex FROM IF-MIB AtmAddr, AtmConnKind, AtmConnCastType, AtmServiceCategory, AtmTrafficDescrParamIndex, AtmVpIdentifier, AtmVcIdentifier, AtmVorXAdminStatus, AtmVorXLastChange, AtmVorXOperStatus, atmNoClpNoScr FROM ATM-TC-MIB;

atmMIB MODULE-IDENTITY LAST-UPDATED "9810191200Z" ORGANIZATION "IETF ATOM MIB Working Group" CONTACT-INFO Kaj Tesink Postal: Bellcore 331 Newman Springs Road Red Bank, NJ 07701 Tel: 732-758-5254 Fax: 732-758-2269 E-mail: kaj@bellcore.com" DESCRIPTION "This is the MIB Module for ATM and AAL5-related objects for managing ATM interfaces, ATM virtual

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links, ATM cross-connects, AAL5 entities, and
       and AAL5 connections."
     REVISION
                 "9810191200Z"
     DESCRIPTION
      "The initial revision of this module was published
       as RFC 1695. Key revisions include:
       o Textual Conventions and OBJECT IDENTITIES have
         been moved to a separate MIB module.
       o Applicability of objects to PVCs, SVCs and Soft
         PVCs has been clarified.
       o DEFVAL clauses have been added.
       o The relationship of ifIndex values with different
          layers and sublayers related to ATM has been
         clarified.
       o atmTrafficQosClass has been deprecated
         and replaced with atmServiceCategory.
       o atmInterfaceCurrentMaxVpiBits and
         atmInterfaceCurrentMaxVciBits have been added with
          a description on their relationship with other
         objects.
       o atmInterfaceAddressType and atmInterfaceAdminAddress
         have been deprecated and replaced by
         atmInterfaceSubscrAddress.
       o atmInterfaceTCAlarmState has been clarified.
       o atmTrafficDescrParamIndexNext has been introduced
          in order to provide a manager a free
          atmTrafficDescrParamIndex value.
       o The atmTrafficFrameDiscard capability has been added.
       o A connection topology type (atmVpl/VclCastType) and
          a call control type (atmVpl/VclConnKind) have been
          added.
       o aal2 has been added to atmVccAalType."
     REVISION "9406072245Z"
     DESCRIPTION
      "The RFC1695 version of this MIB module."
     ::= { mib-2 37 }
atmMIBObjects OBJECT IDENTIFIER ::= {atmMIB 1}
-- {atmMIBObjects 1} has been moved to a separate
-- specification [19].
-- This ATM MIB Module consists of the following tables:
-- (1) ATM Interface configuration table
-- (2) ATM Interface DS3 PLCP table
```

-- (3) ATM Interface TC Sublayer table

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-- (4) Atm Traffic Descriptor table -- (5) ATM Interface VPL configuration table -- (6) ATM Interface VCL configuration table -- (7) ATM VP Cross Connect table (for PVCs) -- (8) ATM VC Cross Connect table (for PVCs) -- (9) ATM Interface AAL5 VCC performance statistics table ___ -- ATM Interface Configuration Parameters Table -- This table contains ATM specific -- configuration information associated with -- an ATM interface beyond those -- supported using the ifTable. atmInterfaceConfTable OBJECT-TYPE SYNTAX SEQUENCE OF AtmInterfaceConfEntry MAX-ACCESS not-accessible STATUS current DESCRIPTION "This table contains ATM local interface configuration parameters, one entry per ATM interface port." ::= { atmMIBObjects 2 } atmInterfaceConfEntry OBJECT-TYPE SYNTAX AtmInterfaceConfEntry MAX-ACCESS not-accessible STATUS current DESCRIPTION "This list contains ATM interface configuration parameters and state variables and is indexed by ifIndex values of ATM interfaces." INDEX { ifIndex } ::= { atmInterfaceConfTable 1} AtmInterfaceConfEntry := SEQUENCE { atmInterfaceMaxVpcsINTEGER,atmInterfaceMaxVccsINTEGER,atmInterfaceConfVpcsINTEGER,atmInterfaceConfVccsINTEGER, atmInterfaceConvectsINTEGER,atmInterfaceMaxActiveVpiBitsINTEGER,atmInterfaceIlmiVpiAtmVpIdentifier,atmInterfaceIlmiVciAtmVcIdentifier,

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atmInterfaceAddressType INTEGER, atmInterfaceAdminAddress AtmAddr, atmInterfaceMyNeighborIpAddress IpAddress, atmInterfaceMyNeighborIfName DisplayString, atmInterfaceCurrentMaxVpiBits INTEGER, atmInterfaceCurrentMaxVciBits INTEGER, atmInterfaceSubscrAddress AtmAddr } atmInterfaceMaxVpcs OBJECT-TYPE SYNTAXINTEGER (0..4096)MAX-ACCESSread-writeSTATUScurrent DESCRIPTION "The maximum number of VPCs (PVPCs and SVPCs) supported at this ATM interface. At the ATM UNI, the maximum number of VPCs (PVPCs and SVPCs) ranges from 0 to 256 only." ::= { atmInterfaceConfEntry 1} atmInterfaceMaxVccs OBJECT-TYPE SYNTAX INTEGER (0..65536) MAX-ACCESS read-write STATUS current DESCRIPTION "The maximum number of VCCs (PVCCs and SVCCs) supported at this ATM interface." ::= { atmInterfaceConfEntry 2} atmInterfaceConfVpcs OBJECT-TYPE SYNTAX INTEGER (0..4096) MAX-ACCESS read-only STATUS current DESCRIPTION "The number of VPCs (PVPC, Soft PVPC and SVPC) currently in use at this ATM interface. It includes the number of PVPCs and Soft PVPCs that are configured at the interface, plus the number of SVPCs that are currently established at the interface. At the ATM UNI, the configured number of VPCs (PVPCs and SVPCs) can range from 0 to 256 only." ::= { atmInterfaceConfEntry 3} atmInterfaceConfVccs OBJECT-TYPE

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```
SYNTAXINTEGER (0..65536)MAX-ACCESSread-onlySTATUScurrent
     DESCRIPTION
      "The number of VCCs (PVCC, Soft PVCC and SVCC)
       currently in use at this ATM interface. It includes
       the number of PVCCs and Soft PVCCs that are configured
       at the interface, plus the number of SVCCs
       that are currently established at the
       interface."
     ::= { atmInterfaceConfEntry 4}
atmInterfaceMaxActiveVpiBits OBJECT-TYPE
    SYNTAX INTEGER (0..12)
    MAX-ACCESS read-write
     STATUS
                  current
     DESCRIPTION
      "The maximum number of active VPI bits
      configured for use at the ATM interface.
      At the ATM UNI, the maximum number of active
      VPI bits configured for use ranges from
       0 to 8 only."
     ::= { atmInterfaceConfEntry 5}
atmInterfaceMaxActiveVciBits OBJECT-TYPE
    SYNTAXINTEGER (0..16)MAX-ACCESSread-writeSTATUScurrent
     DESCRIPTION
     "The maximum number of active VCI bits
      configured for use at this ATM interface."
     ::= { atmInterfaceConfEntry 6}
atmInterfaceIlmiVpi OBJECT-TYPE
    SYNTAX AtmVpIdentifier
    MAX-ACCESS read-write
STATUS current
     DESCRIPTION
      "The VPI value of the VCC supporting
       the ILMI at this ATM interface. If the values of
       atmInterfaceIlmiVpi and atmInterfaceIlmiVci are
       both equal to zero then the ILMI is not
       supported at this ATM interface."
     DEFVAL \{0\}
     ::= { atmInterfaceConfEntry 7}
atmInterfaceIlmiVci OBJECT-TYPE
     SYNTAX AtmVcIdentifier
```

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read-write MAX-ACCESS STATUS current DESCRIPTION "The VCI value of the VCC supporting the ILMI at this ATM interface. If the values of atmInterfaceIlmiVpi and atmInterfaceIlmiVci are both equal to zero then the ILMI is not supported at this ATM interface." DEFVAL $\{ 16 \}$::= { atmInterfaceConfEntry 8} atmInterfaceAddressType OBJECT-TYPE INTEGER { SYNTAX private(1), nsapE164(2), nativeE164(3), other(4) } MAX-ACCESS read-only deprecated STATUS DESCRIPTION "The type of primary ATM address configured for use at this ATM interface." ::= { atmInterfaceConfEntry 9 } -- The atmInterfaceAdminAddress object has been replaced by -- atmInterfaceSubscrAddress. atmInterfaceAdminAddress OBJECT-TYPE SYNTAX AtmAddr MAX-ACCESS read-only STATUS deprecated DESCRIPTION "The primary address assigned for administrative purposes, for example, an address associated with the service provider side of a public network UNI (thus, the value of this address corresponds with the value of ifPhysAddress at the host side). If this interface has no assigned administrative address, or when the address used for administrative purposes is the same as that used for ifPhysAddress, then this is an octet string of zero length." ::= { atmInterfaceConfEntry 10 } atmInterfaceMyNeighborIpAddress OBJECT-TYPE SYNTAX IpAddress MAX-ACCESS read-write

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STATUS current DESCRIPTION "The IP address of the neighbor system connected to the far end of this interface, to which a Network Management Station can send SNMP messages, as IP datagrams sent to UDP port 161, in order to access network management information concerning the operation of that system. Note that the value of this object may be obtained in different ways, e.g., by manual configuration, or through ILMI interaction with the neighbor system." ::= { atmInterfaceConfEntry 11 } atmInterfaceMyNeighborIfName OBJECT-TYPE SYNTAX DisplayString read-write MAX-ACCESS STATUS current DESCRIPTION "The textual name of the interface on the neighbor system on the far end of this interface, and to which this interface connects. If the neighbor system is manageable through SNMP and supports the object if Name, the value of this object must be identical with that of ifName for the ifEntry of the lowest level physical interface for this port. If this interface does not have a textual name, the value of this object is a zero length string. Note that the value of this object may be obtained in different ways, e.g., by manual configuration, or through ILMI interaction with the neighbor system." ::= { atmInterfaceConfEntry 12 } atmInterfaceCurrentMaxVpiBits OBJECT-TYPE SYNTAX INTEGER (0..12) MAX-ACCESS read-only STATUS current DESCRIPTION "The maximum number of VPI Bits that may currently be used at this ATM interface. The value is the minimum of atmInterfaceMaxActiveVpiBits, and the atmInterfaceMaxActiveVpiBits of the interface's UNI/NNI peer. If the interface does not negotiate with its peer to determine the number of VPI Bits that can be used on the interface, then the

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```
value of this object must equal
           atmInterfaceMaxActiveVpiBits."
          ::= { atmInterfaceConfEntry 13 }
     atmInterfaceCurrentMaxVciBits OBJECT-TYPE
         SYNTAX INTEGER (0..16)
         MAX-ACCESS read-only
STATUS current
         DESCRIPTION
           "The maximum number of VCI Bits that may
           currently be used at this ATM interface.
           The value is the minimum of
           atmInterfaceMaxActiveVciBits, and the
           atmInterfaceMaxActiveVciBits of the interface's
           UNI/NNI peer.
           If the interface does not negotiate with
           its peer to determine the number of VCI Bits
           that can be used on the interface, then the
           value of this object must equal
           atmInterfaceMaxActiveVciBits."
          ::= { atmInterfaceConfEntry 14 }
     atmInterfaceSubscrAddress OBJECT-TYPE
         SYNTAX AtmAddr
MAX-ACCESS read-wr
                      read-write
                       current
         STATUS
         DESCRIPTION
           "The identifier assigned by a service provider
           to the network side of a public network UNI.
           If this interface has no assigned service provider
           address, or for other interfaces this is an octet string
           of zero length."
          ::= { atmInterfaceConfEntry 15 }
     -- The ATM Interface DS3 PLCP Table
     -- This table contains the DS3 PLCP configuration and
     -- state parameters of those ATM interfaces
     -- which use DS3 PLCP for carrying ATM cells over DS3.
    atmInterfaceDs3PlcpTable OBJECT-TYPE
         SYNTAX SEQUENCE OF AtmInterfaceDs3PlcpEntry
         MAX-ACCESS not-accessible
         STATUS current
         DESCRIPTION
           "This table contains ATM interface DS3 PLCP
           parameters and state variables, one entry per
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```

ATM interface port." ::= { atmMIBObjects 3} atmInterfaceDs3PlcpEntry OBJECT-TYPE SYNTAX AtmInterfaceDs3PlcpEntry MAX-ACCESS not-acce STATUS current not-accessible DESCRIPTION "This list contains DS3 PLCP parameters and state variables at the ATM interface and is indexed by the ifIndex value of the ATM interface." INDEX { ifIndex } ::= { atmInterfaceDs3PlcpTable 1} AtmInterfaceDs3PlcpEntry ::= SEQUENCE { atmInterfaceDs3PlcpSEFSs Counter32, atmInterfaceDs3PlcpAlarmState INTEGER, atmInterfaceDs3PlcpUASs Counter32 } atmInterfaceDs3PlcpSEFSs OBJECT-TYPE SYNTAX Counter32 read-only MAX-ACCESS STATUS current DESCRIPTION "The number of DS3 PLCP Severely Errored Framing Seconds (SEFS). Each SEFS represents a one-second interval which contains one or more SEF events." ::= { atmInterfaceDs3PlcpEntry 1} atmInterfaceDs3PlcpAlarmState OBJECT-TYPE INTEGER { SYNTAX noAlarm(1), receivedFarEndAlarm(2), incomingLOF(3) } MAX-ACCESS read-only STATUS current DESCRIPTION "This variable indicates if there is an alarm present for the DS3 PLCP. The value receivedFarEndAlarm means that the DS3 PLCP has received an incoming Yellow Signal, the value incomingLOF means that the DS3 PLCP has declared a loss of frame (LOF) failure condition, and the value noAlarm

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means that there are no alarms present. Transition from the failure to the no alarm state occurs when no defects (e.g., LOF) are received for more than 10 seconds." ::= { atmInterfaceDs3PlcpEntry 2} atmInterfaceDs3PlcpUASs OBJECT-TYPE SYNTAXCounter32MAX-ACCESSread-onlySTATUScurrent DESCRIPTION "The counter associated with the number of Unavailable Seconds encountered by the PLCP." ::= { atmInterfaceDs3PlcpEntry 3} -- The ATM Interface TC Sublayer Table -- This table contains TC sublayer configuration and -- state parameters of those ATM interfaces -- which use TC sublayer for carrying ATM cells over -- SONET/SDH or DS3. atmInterfaceTCTable OBJECT-TYPE SYNTAXSEQUENCE OF AtmInterfaceTCEntryMAX-ACCESSnot-accessibleSTATUScurrent current DESCRIPTION "This table contains ATM interface TC Sublayer parameters and state variables, one entry per ATM interface port." ::= { atmMIBObjects 4} atmInterfaceTCEntry OBJECT-TYPE SYNTAX AtmInterfaceTCEntry MAX-ACCESS not-accessible STATUS current DESCRIPTION "This list contains TC Sublayer parameters and state variables at the ATM interface and is indexed by the ifIndex value of the ATM interface." INDEX {ifIndex } ::= { atmInterfaceTCTable 1} AtmInterfaceTCEntry := SEQUENCE { atmInterfaceOCDEvents Counter32, atmInterfaceTCAlarmState INTEGER

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} atmInterfaceOCDEvents OBJECT-TYPE SYNTAX Counter32 MAX-ACCESS read-only STATUS current DESCRIPTION "The number of times the Out of Cell Delineation (OCD) events occur. If seven consecutive ATM cells have Header Error Control (HEC) violations, an OCD event occurs. A high number of OCD events may indicate a problem with the TC Sublayer." ::= { atmInterfaceTCEntry 1} atmInterfaceTCAlarmState OBJECT-TYPE SYNTAX INTEGER { noAlarm(1), lcdFailure(2) } MAX-ACCESS read-only STATUS current DESCRIPTION "This variable indicates if there is an alarm present for the TC Sublayer. The value lcdFailure(2) indicates that the TC Sublayer is currently in the Loss of Cell Delineation (LCD) defect maintenance state. The value noAlarm(1) indicates that the TC Sublayer is currently not in the LCD defect maintenance state." ::= { atmInterfaceTCEntry 2} -- ATM Traffic Descriptor Parameter Table -- This table contains a set of self-consistent -- ATM traffic parameters including the -- ATM traffic service category. -- The ATM virtual link tables (i.e., VPL and VCL tables) -- will use this ATM Traffic Descriptor table -- to assign traffic parameters and service category -- to the receive and transmit directions of -- the ATM virtual links (i.e., VPLs and VCLs). -- The ATM VPL or VCL table will indicate a row -- in the atmTrafficDescrParamTable -- using its atmTrafficDescrParamIndex value.

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-- The management application can then compare a set of -- ATM traffic parameters with a single value. -- If no suitable row(s) in the atmTrafficDescrParamTable -- exists, the manager must create a new row(s) in this -- table. If such a row is created, agent checks the -- sanity of that set of ATM traffic parameter values. -- The manager may use atmTrafficDescrParamIndexNext -- in order to obtain a free atmTrafficDescrParamIndex -- value. -- When creating a new row, the parameter values -- will be checked for self-consistency. -- Predefined/template rows may be supported. -- A row in the atmTrafficDescrParamTable is deleted -- by setting the atmTrafficDescrRowStatus to destroy(6). -- The agent will check whether this row is still in use -- by any entry of the atmVplTable or atmVclTable. -- The agent denies the request if the row is still in -- use. -- The ATM Traffic Descriptor Parameter Table atmTrafficDescrParamTable OBJECT-TYPE SYNTAX SEQUENCE OF AtmTrafficDescrParamEntry MAX-ACCESS not-accessible STATUS current DESCRIPTION "This table contains information on ATM traffic descriptor type and the associated parameters." ::= { atmMIBObjects 5} atmTrafficDescrParamEntry OBJECT-TYPE SYNTAX AtmTrafficDescrParamEntry MAX-ACCESS not-accessible STATUS current DESCRIPTION "This list contains ATM traffic descriptor type and the associated parameters." INDEX {atmTrafficDescrParamIndex} ::= { atmTrafficDescrParamTable 1} AtmTrafficDescrParamEntry ::= SEQUENCE { atmTrafficDescrParamIndex AtmTrafficDescrParamIndex, atmTrafficDescrType OBJECT IDENTIFIER,

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```
atmTrafficDescrParam1Integer32,atmTrafficDescrParam2Integer32,atmTrafficDescrParam3Integer32,atmTrafficDescrParam4Integer32,atmTrafficDescrParam5Integer32,atmTrafficQoSClassINTEGER,atmTrafficDescrPowStatucDevotett
  atmTrafficDescrRowStatus RowStatus,
  atmServiceCategory AtmServiceCategory, atmTrafficFrameDiscard TruthValue
                 }
atmTrafficDescrParamIndex OBJECT-TYPE
     SYNTAX AtmTrafficDescrParamIndex (1..2147483647)
     MAX-ACCESS not-accessible
     STATUS
                     current
     DESCRIPTION
       "This object is used by the virtual link
       table (i.e., VPL or VCL table)
        to identify the row of this table.
        When creating a new row in the table
        the value of this index may be obtained
       by retrieving the value of
       atmTrafficDescrParamIndexNext."
      ::= { atmTrafficDescrParamEntry 1}
atmTrafficDescrType OBJECT-TYPE
     SYNTAX OBJECT IDENTIFIER
MAX-ACCESS read-create
                     current
     STATUS
     DESCRIPTION
       "The value of this object identifies the type
       of ATM traffic descriptor.
       The type may indicate no traffic descriptor or
        traffic descriptor with one or more parameters.
        These parameters are specified as a parameter
        vector, in the corresponding instances of the
        objects:
            atmTrafficDescrParam1
            atmTrafficDescrParam2
            atmTrafficDescrParam3
            atmTrafficDescrParam4
            atmTrafficDescrParam5."
      DEFVAL { atmNoClpNoScr }
       ::= { atmTrafficDescrParamEntry 2}
atmTrafficDescrParam1 OBJECT-TYPE
     SYNTAX
                    Integer32
     MAX-ACCESS read-create
```

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```
STATUS
                   current
    DESCRIPTION
      "The first parameter of the ATM traffic descriptor
      used according to the value of
      atmTrafficDescrType."
    DEFVAL \{0\}
     ::= { atmTrafficDescrParamEntry 3}
atmTrafficDescrParam2 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-create
STATUS current
    DESCRIPTION
     "The second parameter of the ATM traffic descriptor
      used according to the value of
      atmTrafficDescrType."
    DEFVAL \{0\}
     ::= { atmTrafficDescrParamEntry 4}
atmTrafficDescrParam3 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-create
STATUS current
    DESCRIPTION
     "The third parameter of the ATM traffic descriptor
      used according to the value of
      atmTrafficDescrType."
    DEFVAL \{0\}
     ::= { atmTrafficDescrParamEntry 5}
atmTrafficDescrParam4 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-create
STATUS current
    DESCRIPTION
     "The fourth parameter of the ATM traffic descriptor
      used according to the value of
      atmTrafficDescrType."
    DEFVAL \{0\}
     ::= { atmTrafficDescrParamEntry 6}
atmTrafficDescrParam5 OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-create
STATUS current
    DESCRIPTION
      "The fifth parameter of the ATM traffic descriptor
```

```
used according to the value of
```

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```
atmTrafficDescrType."
     DEFVAL \{0\}
     ::= { atmTrafficDescrParamEntry 7}
atmTrafficQoSClass OBJECT-TYPE
     SYNTAXINTEGER (0..255)MAX-ACCESSread-createSTATUSdeprecated
     DESCRIPTION
      "The value of this object identifies the QoS Class.
      Four Service classes have been
       specified in the ATM Forum UNI Specification:
       Service Class A: Constant bit rate video and
                       Circuit emulation
       Service Class B: Variable bit rate video/audio
       Service Class C: Connection-oriented data
       Service Class D: Connectionless data
       Four QoS classes numbered 1, 2, 3, and 4 have
       been specified with the aim to support service
       classes A, B, C, and D respectively.
       An unspecified QoS Class numbered '0' is used
       for best effort traffic."
     DEFVAL \{0\}
     ::= { atmTrafficDescrParamEntry 8}
atmTrafficDescrRowStatus OBJECT-TYPE
     SYNTAXRowStatusMAX-ACCESSread-createSTATUScurrent
                   current
     DESCRIPTION
     "This object is used to create
     a new row or modify or delete an
      existing row in this table."
     DEFVAL { active }
     ::= {atmTrafficDescrParamEntry 9}
atmServiceCategory OBJECT-TYPE
SYNTAX AtmServiceCategory
     MAX-ACCESS read-create
STATUS current
     DESCRIPTION
     "The ATM service category."
     DEFVAL { ubr }
     ::= { atmTrafficDescrParamEntry 10}
atmTrafficFrameDiscard OBJECT-TYPE
     SYNTAX TruthValue
```

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is requeste given direc than as ind implementat for example congestion, DEFVAL { true	current true', this object indicates that the network ed to treat data for this connection, in the tion, as frames (e.g. AAL5 CPCS_PDU's) rate dividual cells. While the precise tion is network-specific, this treatment make involve discarding entire frames during rather than a few cells from many frames.	ne cher ay
 ATM Interface	Virtual Path Link (VPL) Table	
	ains configuration and state a bi-directional Virtual Path Link	
 a VPL that is t This table can	be used to create, delete or modify cerminated in an ATM host or switch. also be used to create, delete or hich is cross-connected to another	
 and transmit di by atmVplReceiv atmVplTransmitT	below, the traffic flows on the receive rections of the VPLs are characterized veTrafficDescrIndex and TrafficDescrIndex respectively. ected VPLs are identified by hectIdentifier.	

VPL	ATM Host, Switch, or Network	VPL
receive		receive
======>	X	X <=====
<=======	X	X =====>
transmit		transmit
	ĺ	_

-- The ATM Interface VPL Table

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atmVplTable OBJECT-TYPE SYNTAX SEQUENCE OF AtmVplEntry MAX-ACCESS not-accessible CTATUS current DESCRIPTION "The Virtual Path Link (VPL) table. A bi-directional VPL is modeled as one entry in this table. This table can be used for PVCs, SVCs and Soft PVCs. Entries are not present in this table for the VPIs used by entries in the atmVclTable." ::= { atmMIBObjects 6} atmVplEntry OBJECT-TYPE AtmVplEntry SYNTAX MAX-ACCESS not-accessible STATUS current DESCRIPTION "An entry in the VPL table. This entry is used to model a bi-directional VPL. To create a VPL at an ATM interface, either of the following procedures are used: Negotiated VPL establishment (1) The management application creates a VPL entry in the atmVplTable by setting atmVplRowStatus to createAndWait(5). This may fail for the following reasons: - The selected VPI value is unavailable, - The selected VPI value is in use. Otherwise, the agent creates a row and reserves the VPI value on that port. (2) The manager selects an existing row(s) in the atmTrafficDescrParamTable, thereby, selecting a set of self-consistent ATM traffic parameters and the service category for receive and transmit directions of the VPL. (2a) If no suitable row(s) in the atmTrafficDescrParamTable exists, the manager must create a new row(s) in that table. (2b) The manager characterizes the VPL's traffic parameters through setting the atmVplReceiveTrafficDescrIndex and the

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atmVplTransmitTrafficDescrIndex values in the VPL table, which point to the rows containing desired ATM traffic parameter values in the atmTrafficDescrParamTable. The agent will check the availability of resources and may refuse the request. If the transmit and receive service categories are inconsistent, the agent should refuse the request.

- (3) The manager activates the VPL by setting the the atmVplRowStatus to active(1). If this set is successful, the agent has reserved the resources to satisfy the requested traffic parameter values and the service category for that VPL.
- (4) If the VPL terminates a VPC in the ATM host or switch, the manager turns on the atmVplAdminStatus to up(1) to turn the VPL traffic flow on. Otherwise, the atmVpCrossConnectTable must be used to cross-connect the VPL to another VPL(s) in an ATM switch or network.

One-Shot VPL Establishment

A VPL may also be established in one step by a set-request with all necessary VPL parameter values and atmVplRowStatus set to createAndGo(4).

In contrast to the negotiated VPL establishment which allows for detailed error checking (i.e., set errors are explicitly linked to particular resource acquisition failures), the one-shot VPL establishment performs the setup on one operation but does not have the advantage of step-wise error checking.

VPL Retirement

A VPL is released by setting atmVplRowStatus to destroy(6), and the agent may release all associated resources." INDEX {ifIndex, atmVplVpi } ::= { atmVplTable 1}

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AtmVplEntry ::= SEQUENCE { atmVplVpi AtmVvpldentifier, atmVplAdminStatus AtmVvrXAdminStatus, atmVvplOperStatus AtmVvrXOperStatus, atmVvplLastChange AtmVvrXLastChange, atmVplReceiveTrafficDescrIndex AtmTrafficDescrParamIndex, atmVplTransmitTrafficDescrIndex AtmTrafficDescrParamIndex, atmVplCrossConnectIdentifier INTEGER, atmVplRowStatus RowStatus, atmVplCastType AtmConnCastType, atmVplConnKind AtmConnKind } OBJECT-TYPE atmVplVpi olVpiOBJECT-TYPESYNTAXAtmVpIdentifierMAX-ACCESSnot-accessibleSTATUScurrent DESCRIPTION "The VPI value of the VPL." ::= { atmVplEntry 1} atmVplAdminStatus OBJECT-TYPE SYNTAXAtmVorXAdminStatusMAX-ACCESSread-createSTATUScurrent DESCRIPTION "This object is instanciated only for a VPL which terminates a VPC (i.e., one which is NOT cross-connected to other VPLs). Its value specifies the desired administrative state of the VPL." DEFVAL { down } ::= { atmVplEntry 2} atmVplOperStatus OBJECT-TYPE SYNTAX AtmVorXOperStatus MAX-ACCESS read-only STATUS current DESCRIPTION "The current operational status of the VPL." ::= { atmVplEntry 3} atmVplLastChange OBJECT-TYPE AtmVorXLastChange SYNTAX MAX-ACCESS read-only

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STATUS current DESCRIPTION "The value of sysUpTime at the time this VPL entered its current operational state." ::= { atmVplEntry 4 } atmVplReceiveTrafficDescrIndex OBJECT-TYPE SYNTAX AtmTrafficDescrParamIndex MAX-ACCESS read-create STATUS current DESCRIPTION "The value of this object identifies the row in the atmTrafficDescrParamTable which applies to the receive direction of the VPL." DEFVAL $\{0\}$::= { atmVplEntry 5} atmVplTransmitTrafficDescrIndex OBJECT-TYPE SYNTAX AtmTrafficDescrParamIndex MAX-ACCESS read-create STATUS current DESCRIPTION "The value of this object identifies the row in the atmTrafficDescrParamTable which applies to the transmit direction of the VPL." DEFVAL $\{0\}$::= { atmVplEntry 6} atmVplCrossConnectIdentifier OBJECT-TYPE SYNTAX INTEGER (0..2147483647) MAX-ACCESS read-only STATUS current DESCRIPTION "This object is instantiated only for a VPL which is cross-connected to other VPLs that belong to the same VPC. All such associated VPLs have the same value of this object, and all their cross-connections are identified either by entries that are indexed by the same value of atmVpCrossConnectIndex in the atmVpCrossConnectTable of this MIB module or by the same value of the cross-connect index in the cross-connect table for SVCs and Soft PVCs (defined in a separate MIB module). At no time should entries in these respective cross-connect tables exist simultaneously with the same cross-connect index value.

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```
The value of this object is initialized by the
       agent after the associated entries in the
       atmVpCrossConnectTable have been created."
     ::= {atmVplEntry 7}
atmVplRowStatus OBJECT-TYPE
     SYNTAXRowStatusMAX-ACCESSread-createSTATUScurrent
     DESCRIPTION
      "This object is used to create, delete
       or modify a row in this table.
       To create a new VCL, this object is
       initially set to 'createAndWait' or
       'createAndGo'. This object should not be
       set to 'active' unless the following columnar
       objects have been set to their desired value
       in this row:
       atmVplReceiveTrafficDescrIndex and
       atmVplTransmitTrafficDescrIndex.
       The DESCRIPTION of atmVplEntry provides
       further guidance to row treatment in this table."
     DEFVAL { createAndWait }
     ::= {atmVplEntry 8}
atmVplCastType OBJECT-TYPE
SYNTAX AtmConnCastType
MAX-ACCESS read-create
STATUS current
     STATUS
                    current
     DESCRIPTION
      "The connection topology type."
     DEFVAL { p2p }
     ::= {atmVplEntry 9}
atmVplConnKind OBJECT-TYPE
SYNTAX AtmConnKind
     MAX-ACCESS read-create
STATUS current
     DESCRIPTION
      "The use of call control."
     DEFVAL { pvc }
     ::= {atmVplEntry 10}
-- ATM Interface Virtual Channel Link (VCL) Table
-- This table contains configuration and state
-- information of a bi-directional Virtual Channel
-- Link (VCL) at an ATM interface.
```

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-- This table can be used to create, delete or modify -- a VCL that is terminated in an ATM host or switch. -- This table can also be -- used to create, delete or modify a VCL that is -- cross-connected to another VCL. -- The ATM Interface VCL Table atmVclTable SYNTAX OBJECT-TYPE SEQUENCE OF AtmVclEntry MAX-ACCESS not-accessible STATUS current DESCRIPTION "The Virtual Channel Link (VCL) table. A bi-directional VCL is modeled as one entry in this table. This table can be used for PVCs, SVCs and Soft PVCs." ::= { atmMIBObjects 7} atmVclEntry OBJECT-TYPE SYNTAX AtmVclEntry MAX-ACCESS not-accessible STATUS current DESCRIPTION "An entry in the VCL table. This entry is used to model a bi-directional VCL. To create a VCL at an ATM interface, either of the following procedures are used: Negotiated VCL establishment (1) The management application creates a VCL entry in the atmVclTable by setting atmVclRowStatus to createAndWait(5). This may fail for the following reasons: - The selected VPI/VCI values are unavailable, - The selected VPI/VCI values are in use. Otherwise, the agent creates a row and reserves the $\ensuremath{\texttt{VPI}}\xspace/\ensuremath{\texttt{VCI}}\xspace$ on that port. (2) The manager selects an existing row(s) in the atmTrafficDescrParamTable, thereby, selecting a set of self-consistent ATM traffic parameters and the service category for receive and transmit directions of the VCL.

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- (2a) If no suitable row(s) in the atmTrafficDescrParamTable exists, the manager must create a new row(s) in that table.
- (2b) The manager characterizes the VCL's traffic parameters through setting the atmVclReceiveTrafficDescrIndex and the atmVclTransmitTrafficDescrIndex values in the VCL table, which point to the rows containing desired ATM traffic parameter values in the atmTrafficDescrParamTable. The agent will check the availability of resources and may refuse the request. If the transmit and receive service categories are inconsistent, the agent should refuse the request.
- (3) The manager activates the VCL by setting the the atmVclRowStatus to active(1) (for requirements on this activation see the description of atmVclRowStatus). If this set is successful, the agent has reserved the resources to satisfy the requested traffic parameter values and the service category for that VCL.
- (4) If the VCL terminates a VCC in the ATM host or switch, the manager turns on the atmVclAdminStatus to up(1) to turn the VCL traffic flow on. Otherwise, the atmVcCrossConnectTable must be used to cross-connect the VCL to another VCL(s) in an ATM switch or network.

One-Shot VCL Establishment

A VCL may also be established in one step by a set-request with all necessary VCL parameter values and atmVclRowStatus set to createAndGo(4).

In contrast to the negotiated VCL establishment which allows for detailed error checking (i.e., set errors are explicitly linked to particular resource acquisition failures), the one-shot VCL establishment performs the setup on one operation but does not have the advantage of step-wise error checking.

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VCL Retirement A VCL is released by setting atmVclRowStatus to destroy(6), and the agent may release all associated resources." INDEX {ifIndex, atmVclVpi, atmVclVci } ::= { atmVclTable 1} AtmVclEntry ::= SEQUENCE { atmVclVpi AtmVpIdentifier, atmVclVci AtmVcIdentifier, atmVclAdminStatusAtmVorXAdminStatusatmVclOperStatusAtmVorXOperStatus,atmVclLastChangeAtmVorXLastChange, AtmVorXAdminStatus, atmVclReceiveTrafficDescrIndex AtmTrafficDescrParamIndex, atmVclTransmitTrafficDescrIndex AtmTrafficDescrParamIndex, atmVccAalType INTEGER, atmVccAal5CpcsTransmitSduSize INTEGER, atmVccAal5CpcsReceiveSduSize INTEGER, atmVccAal5EncapsType INTEGER, atmVclCrossConnectIdentifier INTEGER, RowStatus, AtmConnCast AtmConnKind atmVclRowStatus RowStatus, atmVclCastType AtmConnCastType, atmVclConnKind } ClVpi OBJECT-TYPE SYNTAX AtmVpIdentifier MAX-ACCESS not-accessible STATUS current atmVclVpi DESCRIPTION "The VPI value of the VCL." ::= { atmVclEntry 1} atmVclVci OBJECT-TYPE SYNTAX OBJECT-TYPE SYNTAX AtmVcIdentifier MAX-ACCESS not-accessible current STATUS DESCRIPTION "The VCI value of the VCL." ::= { atmVclEntry 2} atmVclAdminStatus OBJECT-TYPE SYNTAXAtmVorXAdminStatusMAX-ACCESSread-createSTATUScurrent

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```
DESCRIPTION
      "This object is instanciated only for a VCL which
       terminates a VCC (i.e., one which is NOT
       cross-connected to other VCLs). Its value
       specifies the desired administrative state of
       the VCL."
     DEFVAL { down }
     ::= { atmVclEntry 3}
atmVclOperStatus OBJECT-TYPE
    SYNTAXAtmVorXOperStatusMAX-ACCESSread-onlySTATUScurrent
    DESCRIPTION
     "The current operational status of the VCL."
     ::= { atmVclEntry 4}
atmVclLastChange OBJECT-TYPE
    SYNTAXAtmVorXLastChangeMAX-ACCESSread-onlySTATUScurrent
    DESCRIPTION
     "The value of sysUpTime at the time this VCL
      entered its current operational state."
     ::= { atmVclEntry 5 }
atmVclReceiveTrafficDescrIndex OBJECT-TYPE
     SYNTAX AtmTrafficDescrParamIndex
                  read-create
    MAX-ACCESS
STATUS
                  current
    DESCRIPTION
     "The value of this object identifies the row
      in the ATM Traffic Descriptor Table which
      applies to the receive direction of this VCL."
     DEFVAL \{0\}
      ::= { atmVclEntry 6}
atmVclTransmitTrafficDescrIndex OBJECT-TYPE
     SYNTAX AtmTrafficDescrParamIndex
    MAX-ACCESS read-create
STATUS current
     DESCRIPTION
      "The value of this object identifies the row
      of the ATM Traffic Descriptor Table which applies
       to the transmit direction of this VCL."
     DEFVAL \{0\}
      ::= { atmVclEntry 7}
```

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OBJECT-TYPE atmVccAalType SYNTAX INTEGER { aal1(1), aal34(2), aal5(3), other(4), unknown(5), aal2(6) } MAX-ACCESS read-create STATUS current DESCRIPTION "An instance of this object only exists when the local VCL end-point is also the VCC end-point, and AAL is in use. The type of AAL used on this VCC. The AAL type includes AAL1, AAL2, AAL3/4, and AAL5. The other(4) may be user-defined AAL type. The unknown type indicates that the AAL type cannot be determined." DEFVAL { aal5 } ::= { atmVclEntry 8 } atmVccAal5CpcsTransmitSduSize OBJECT-TYPE SYNTAX INTEGER (1..65535) MAX-ACCESS read-create current STATUS DESCRIPTION "An instance of this object only exists when the local VCL end-point is also the VCC end-point, and AAL5 is in use. The maximum AAL5 CPCS SDU size in octets that is supported on the transmit direction of this VCC." DEFVAL { 9188 } ::= { atmVclEntry 9 } atmVccAal5CpcsReceiveSduSize OBJECT-TYPE SYNTAX INTEGER (1..65535) MAX-ACCESS read-create STATUS current DESCRIPTION "An instance of this object only exists when the local VCL end-point is also the VCC end-point, and AAL5 is in use. The maximum AAL5 CPCS SDU size in octets that is supported on the receive direction of this VCC." DEFVAL { 9188 } ::= { atmVclEntry 10 }

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atmVccAal5EncapsType OBJECT-TYPE SYNTAX INTEGER { vcMultiplexRoutedProtocol(1), vcMultiplexBridgedProtocol8023(2), vcMultiplexBridgedProtocol8025(3), vcMultiplexBridgedProtocol8026(4), vcMultiplexLANemulation8023(5), vcMultiplexLANemulation8025(6), llcEncapsulation(7), multiprotocolFrameRelaySscs(8), other(9), unknown(10) } MAX-ACCESS read-create STATUS current DESCRIPTION "An instance of this object only exists when the local VCL end-point is also the VCC end-point, and AAL5 is in use. The type of data encapsulation used over the AAL5 SSCS layer. The definitions reference RFC 1483 Multiprotocol Encapsulation over ATM AAL5 and to the ATM Forum LAN Emulation specification." DEFVAL { llcEncapsulation } ::= { atmVclEntry 11 } atmVclCrossConnectIdentifier OBJECT-TYPE SYNTAX INTEGER (0..2147483647) MAX-ACCESS read-only STATUS current DESCRIPTION "This object is instantiated only for a VCL which is cross-connected to other VCLs that belong to the same VCC. All such associated VCLs have the same value of this object, and all their cross-connections are identified either by entries that are indexed by the same value of atmVcCrossConnectIndex in the atmVcCrossConnectTable of this MIB module or by the same value of the cross-connect index in the cross-connect table for SVCs and Soft PVCs (defined in a separate MIB module). At no time should entries in these respective cross-connect tables exist simultaneously with the same cross-connect index value.

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```
The value of this object is initialized by the
       agent after the associated entries in the
       atmVcCrossConnectTable have been created."
     ::= {atmVclEntry 12}
atmVclRowStatus OBJECT-TYPE
     SYNTAXRowStatusMAX-ACCESSread-createSTATUScurrent
     DESCRIPTION
      "This object is used to create, delete or
       modify a row in this table. To create
       a new VCL, this object is initially set
       to 'createAndWait' or 'createAndGo'.
       This object should not be
       set to 'active' unless the following columnar
       objects have been set to their desired value
       in this row:
       atmVclReceiveTrafficDescrIndex,
       atmVclTransmitTrafficDescrIndex.
       In addition, if the local VCL end-point
       is also the VCC end-point:
       atmVccAalType.
       In addition, for AAL5 connections only:
       atmVccAal5CpcsTransmitSduSize,
       atmVccAal5CpcsReceiveSduSize, and
       atmVccAal5EncapsType. (The existence
       of these objects imply the AAL connection type.).
       The DESCRIPTION of atmVclEntry provides
       further guidance to row treatment in this table."
     DEFVAL { createAndWait }
           ::= {atmVclEntry 13}
atmVclCastType OBJECT-TYPE
SYNTAX AtmConnCastType
     MAX-ACCESS read-create
STATUS current
     DESCRIPTION
      "The connection topology type."
     DEFVAL { p2p }
           ::= {atmVclEntry 14}
atmVclConnKind
                   OBJECT-TYPE
     SYNTAX
                   AtmConnKind
     SYNTAXInclusionMAX-ACCESSread-createSTATUScurrent
     DESCRIPTION
```

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"The use of call control." DEFVAL { pvc } ::= {atmVclEntry 15} ATM Virtual Path (VP) Cross Connect Table _ _ -- This table contains configuration and state -- information of point-to-point, -- point-to-multipoint, or multipoint-to-multipoint -- VP cross-connects for PVCs. -- This table has read-create access and can be used -- to cross-connect the VPLs together in an ATM switch -- or network. The atmVpCrossConnectIndex -- is used to associate the related -- VPLs that are cross-connected together. -- The ATM VP Cross Connect Table -- models each bi-directional VPC -- cross-connect as a set of entries in -- the atmVpCrossConnectTable. A -- point-to-point VPC cross-connect is modeled -- as one entry; a point-to-multipoint (N leafs) VPC -- cross-connect as N entries in this table; and -- a multipoint-to-multipoint (N parties) VPC cross--- connect as N(N-1)/2 entries in this table. -- In the latter cases, all the N (or N(N-1)/2) entries -- are associated with a single VPC cross-connect by -- having the same value of atmVpCrossConnectIndex. _ _ _ _ -- Low ATM Switch or Network High -- port port _ >> from low to high VPC traffic flow >> -- ____ << from high to low VPC traffic flow << _ _ _ _ _ _ _ _ -- The terms low and high are chosen to represent -- numerical ordering of the two interfaces associated -- with a VPC cross-connect. That is, the ATM interface

-- with the lower value of ifIndex is termed 'low',

- -- while the other ATM interface associated with the
- -- VPC cross-connect is termed 'high'. This terminology

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- -- is used to provide directional information; for
- -- example, the atmVpCrossConnectL2HOperStatus applies
- -- to the low->high direction, and
- -- atmVpCrossConnectH2LOperStatus applies to the
- -- high->low direction, as illustrated above.

atmVpCrossConnectIndexNext OBJECT-TYPE SYNTAX INTEGER (0..2147483647) MAX-ACCESS read-only STATUS current DESCRIPTION "This object contains an appropriate value to be used for atmVpCrossConnectIndex when creating entries in the atmVpCrossConnectTable. The value 0 indicates that no unassigned entries are available. To obtain the atmVpCrossConnectIndex value for a new entry, the manager issues a management protocol retrieval operation to obtain the current value of this object. After each retrieval, the agent should modify the value to the next unassigned index. After a manager retrieves a value the agent will determine through its local policy when this index value will be made available for reuse." ::= { atmMIBObjects 8 }

-- The ATM VP Cross Connect Table

```
atmVpCrossConnectTable OBJECT-TYPE
    SYNTAX SEQUENCE OF AtmVpCrossConnectEntry
    MAX-ACCESS not-accessible
STATUS current
```

DESCRIPTION "The ATM VP Cross Connect table for PVCs. An entry in this table models two cross-connected VPLs. Each VPL must have its atmConnKind set to pvc(1)." ::= { atmMIBObjects 9 }

atmVpCrossConnectEntry OBJECT-TYPE SYNTAX AtmVpCrossConnectEntry

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MAX-ACCESS not-accessible STATUS current DESCRIPTION "An entry in the ATM VP Cross Connect table. This entry is used to model a bi-directional ATM VP cross-connect which cross-connects two VPLs. Step-wise Procedures to set up a VP Cross-connect Once the entries in the atmVplTable are created, the following procedures are used to cross-connect the VPLs together. (1) The manager obtains a unique atmVpCrossConnectIndex by reading the atmVpCrossConnectIndexNext object. (2) Next, the manager creates a set of one or more rows in the ATM VP Cross Connect Table, one for each cross-connection between two VPLs. Each row is indexed by the ATM interface port numbers and VPI values of the two ends of that cross-connection. This set of rows specifies the topology of the VPC cross-connect and is identified by a single value of atmVpCrossConnectIndex. Negotiated VP Cross-Connect Establishment (2a) The manager creates a row in this table by setting atmVpCrossConnectRowStatus to createAndWait(5). The agent checks the requested topology and the mutual sanity of

the ATM traffic parameters and service categories, i.e., the row creation fails if: - the requested topology is incompatible with

- associated values of atmVplCastType,
- the requested topology is not supported by the agent,
- the traffic/service category parameter values associated with the requested row are incompatible with those of already existing rows for this VP cross-connect. [For example, for setting up

a point-to-point VP cross-connect, the ATM traffic parameters in the receive direction

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of a VPL at the low end of the cross-connect must equal to the traffic parameters in the transmit direction of the other VPL at the high end of the cross-connect, otherwise, the row creation fails.] The agent also checks for internal errors in building the cross-connect.

The atmVpCrossConnectIndex values in the corresponding atmVplTable rows are filled in by the agent at this point.

- (2b) The manager promotes the row in the atmVpCrossConnectTable by setting atmVpCrossConnectRowStatus to active(1). If this set is successful, the agent has reserved the resources specified by the ATM traffic parameter and Service category values for each direction of the VP cross-connect in an ATM switch or network.
- (3) The manager sets the atmVpCrossConnectAdminStatus to up(1) in all rows of this VP cross-connect to turn the traffic flow on.

One-Shot VP Cross-Connect Establishment

A VP cross-connect may also be established in one step by a set-request with all necessary parameter values and atmVpCrossConnectRowStatus set to createAndGo(4).

In contrast to the negotiated VP cross-connect establishment which allows for detailed error checking (i.e., set errors are explicitly linked to particular resource acquisition failures), the one-shot VP cross-connect establishment performs the setup on one operation but does not have the advantage of step-wise error checking.

VP Cross-Connect Retirement

A VP cross-connect identified by a particular value of atmVpCrossConnectIndex is released by:

(1) Setting atmVpCrossConnectRowStatus of all

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rows identified by this value of atmVpCrossConnectIndex to destroy(6). The agent may release all associated resources, and the atmVpCrossConnectIndex values in the corresponding atmVplTable row are removed. Note that a situation when only a subset of the associated rows are deleted corresponds to a VP topology change.

(2) After deletion of the appropriate atmVpCrossConnectEntries, the manager may set atmVplRowStatus to destroy(6) the associated VPLs. The agent releases the resources and removes the associated rows in the atmVplTable.

VP Cross-connect Reconfiguration

At the discretion of the agent, a VP cross-connect may be reconfigured by adding and/or deleting leafs to/from the VP topology as per the VP cross-connect establishment/retirement procedures. Reconfiguration of traffic/service category parameter values requires release of the VP cross-connect before those parameter values may by changed for individual VPLs."

INDEX { atmVpCrossConnectIndex, atmVpCrossConnectLowIfIndex, atmVpCrossConnectLowVpi, atmVpCrossConnectHighIfIndex, atmVpCrossConnectHighVpi } ::= { atmVpCrossConnectTable 1 }

AtmVpCrossConnectEntry ::= SEQUENCE	{
atmVpCrossConnectIndex	INTEGER,
${\tt atmVpCrossConnectLowIfIndex}$	InterfaceIndex,
atmVpCrossConnectLowVpi	AtmVpIdentifier,
${\tt atmVpCrossConnectHighIfIndex}$	InterfaceIndex,
atmVpCrossConnectHighVpi	AtmVpIdentifier,
atmVpCrossConnectAdminStatus	AtmVorXAdminStatus,
atmVpCrossConnectL2HOperStatus	AtmVorXOperStatus,
atmVpCrossConnectH2LOperStatus	AtmVorXOperStatus,
atmVpCrossConnectL2HLastChange	AtmVorXLastChange,
atmVpCrossConnectH2LLastChange	AtmVorXLastChange,
atmVpCrossConnectRowStatus	RowStatus
}	

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atmVpCrossConnectIndex OBJECT-TYPE SYNTAX INTEGER (1..2147483647) MAX-ACCESS not-accessible not-accessible MAX-ACCESS STATUS current DESCRIPTION "A unique value to identify this VP cross-connect. For each VPL associated with this cross-connect, the agent reports this cross-connect index value in the atmVplCrossConnectIdentifier attribute of the corresponding atmVplTable entries." ::= { atmVpCrossConnectEntry 1 } atmVpCrossConnectLowIfIndex OBJECT-TYPE SYNTAXInterfaceIndexMAX-ACCESSnot-accessibleSTATUScurrent current STATUS DESCRIPTION "The ifIndex value of the ATM interface for this VP cross-connect. The term low implies that this ATM interface has the numerically lower ifIndex value than the other ATM interface identified in the same atmVpCrossConnectEntry." ::= { atmVpCrossConnectEntry 2 } atmVpCrossConnectLowVpi OBJECT-TYPE SYNTAX AtmVpIdentifier MAX-ACCESS not-accessible STATUS current DESCRIPTION "The VPI value at the ATM interface associated with the VP cross-connect that is identified by atmVpCrossConnectLowIfIndex." ::= { atmVpCrossConnectEntry 3 } atmVpCrossConnectHighIfIndex OBJECT-TYPE SYNTAX InterfaceIndex MAX-ACCESS not-accessible STATUS current DESCRIPTION "The ifIndex value of the ATM interface for this VP cross-connect. The term high implies that this ATM interface has the numerically higher ifIndex value than the other ATM interface identified in the same atmVpCrossConnectEntry." ::= { atmVpCrossConnectEntry 4 } atmVpCrossConnectHighVpi OBJECT-TYPE SYNTAX AtmVpIdentifier

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```
MAX-ACCESS not-accessible
STATUS current
     DESCRIPTION
      "The VPI value at the ATM interface
      associated with the VP cross-connect that is
      identified by atmVpCrossConnectHighIfIndex."
     ::= { atmVpCrossConnectEntry 5 }
atmVpCrossConnectAdminStatus OBJECT-TYPE
    SYNTAX AtmVorXAdminStatus
    MAX-ACCESS read-create
STATUS current
    DESCRIPTION
     "The desired administrative status of this
      bi-directional VP cross-connect."
     DEFVAL { down }
     ::= { atmVpCrossConnectEntry 6 }
atmVpCrossConnectL2HOperStatus OBJECT-TYPE
     SYNTAX AtmVorXOperStatus
    MAX-ACCESS read-only
STATUS current
    DESCRIPTION
      "The operational status of the VP cross-connect
      in one direction; (i.e., from the low to
      high direction)."
     ::= { atmVpCrossConnectEntry 7 }
atmVpCrossConnectH2LOperStatus OBJECT-TYPE
     SYNTAX AtmVorXOperStatus
    MAX-ACCESS read-only
STATUS current
     DESCRIPTION
      "The operational status of the VP cross-connect
      in one direction; (i.e., from the high to
      low direction)."
     ::= { atmVpCrossConnectEntry 8 }
atmVpCrossConnectL2HLastChange OBJECT-TYPE
     SYNTAX AtmVorXLastChange
    MAX-ACCESS read-only
STATUS current
     DESCRIPTION
     "The value of sysUpTime at the time this
      VP cross-connect entered its current operational
      state in the low to high direction."
     ::= { atmVpCrossConnectEntry 9 }
```

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atmVpCrossConnectH2LLastChange OBJECT-TYPE SYNTAX AtmVorXLastChange MAX-ACCESS read-only STATUS current current STATUS DESCRIPTION "The value of sysUpTime at the time this VP cross-connect entered its current operational in the high to low direction." ::= { atmVpCrossConnectEntry 10 } atmVpCrossConnectRowStatus OBJECT-TYPE SYNTAXRowStatusMAX-ACCESSread-createSTATUScurrent DESCRIPTION "The status of this entry in the atmVpCrossConnectTable. This object is used to create a cross-connect for cross-connecting VPLs which are created using the atmVplTable or to change or delete an existing cross-connect. This object must be initially set to `createAndWait' or 'createAndGo'. To turn on a VP cross-connect, the atmVpCrossConnectAdminStatus is set to 'up'." DEFVAL { createAndWait } ::= { atmVpCrossConnectEntry 11 } ATM Virtual Channel (VC) Cross Connect Table _ _ -- This table contains configuration and state -- information of point-to-point, -- point-to-multipoint or multipoint-to-multipoint -- VC cross-connects for PVCs. -- This table has read-create access and is used -- to cross-connect the VCLs together in an ATM switch -- or network that belong to a VC connection. -- The atmVcCrossConnectIndex is used to associate -- the related VCLs that are cross-connected together. -- The model using step-wise procedures described for setting

-- up a VP cross-connect is also used for setting up

-- a VC cross-connect.

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atmVcCrossConnectIndexNext OBJECT-TYPE SYNTAXINTEGER (0..2147483647)MAX-ACCESSread-onlySTATUScurrent current DESCRIPTION "This object contains an appropriate value to be used for atmVcCrossConnectIndex when creating entries in the atmVcCrossConnectTable. The value 0 indicates that no unassigned entries are available. To obtain the atmVcCrossConnectIndex value for a new entry, the manager issues a management protocol retrieval operation to obtain the current value of this object. After each retrieval, the agent should modify the value to the next unassigned index. After a manager retrieves a value the agent will determine through its local policy when this index value will be made available for reuse." ::= { atmMIBObjects 10 } -- The ATM VC Cross Connect Table atmVcCrossConnectTable OBJECT-TYPE SYNTAXSEQUENCE OF AtmVcCrossConnectEntryMAX-ACCESSnot-accessibleSTATUScurrent current DESCRIPTION "The ATM VC Cross Connect table for PVCs. An entry in this table models two cross-connected VCLs. Each VCL must have its atmConnKind set to pvc(1)." ::= { atmMIBObjects 11 } atmVcCrossConnectEntry OBJECT-TYPE SYNTAX AtmVcCrossConnectEntry MAX-ACCESS not-accessible STATUS current DESCRIPTION "An entry in the ATM VC Cross Connect table. This entry is used to model a bi-directional ATM VC cross-connect cross-connecting two end points. Step-wise Procedures to set up a VC Cross-connect

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Once the entries in the atmVclTable are created, the following procedures are used to cross-connect the VCLs together to form a VCC segment.

- (1) The manager obtains a unique atmVcCrossConnectIndex by reading the atmVcCrossConnectIndexNext object.
- (2) Next, the manager creates a set of one or more rows in the ATM VC Cross Connect Table, one for each cross-connection between two VCLs. Each row is indexed by the ATM interface port numbers and VPI/VCI values of the two ends of that cross-connection. This set of rows specifies the topology of the VCC cross-connect and is identified by a single value of atmVcCrossConnectIndex.

Negotiated VC Cross-Connect Establishment

- (2a) The manager creates a row in this table by setting atmVcCrossConnectRowStatus to createAndWait(5). The agent checks the requested topology and the mutual sanity of the ATM traffic parameters and service categories, i.e., the row creation fails if:
 - the requested topology is incompatible with associated values of atmVclCastType,
 - the requested topology is not supported by the agent,
 - the traffic/service category parameter values associated with the requested row are incompatible with those of already existing rows for this VC cross-connect.

[For example, for setting up a point-to-point VC cross-connect, the ATM traffic parameters in the receive direction of a VCL at the low end of the cross-connect must equal to the traffic parameters in the transmit direction of the other VCL at the high end of the cross-connect, otherwise, the row creation fails.] The agent also checks for internal errors in building the cross-connect.

The atmVcCrossConnectIndex values in the

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corresponding atmVclTable rows are filled in by the agent at this point.

- (2b) The manager promotes the row in the atmVcCrossConnectTable by setting atmVcCrossConnectRowStatus to active(1). If this set is successful, the agent has reserved the resources specified by the ATM traffic parameter and Service category values for each direction of the VC cross-connect in an ATM switch or network.
- (3) The manager sets the atmVcCrossConnectAdminStatus to up(1) in all rows of this VC cross-connect to turn the traffic flow on.

One-Shot VC Cross-Connect Establishment

A VC cross-connect may also be established in one step by a set-request with all necessary parameter values and atmVcCrossConnectRowStatus set to createAndGo(4).

In contrast to the negotiated VC cross-connect establishment which allows for detailed error checking i.e., set errors are explicitly linked to particular resource acquisition failures), the one-shot VC cross-connect establishment performs the setup on one operation but does not have the advantage of step-wise error checking.

VC Cross-Connect Retirement

A VC cross-connect identified by a particular value of atmVcCrossConnectIndex is released by:

(1) Setting atmVcCrossConnectRowStatus of all rows identified by this value of atmVcCrossConnectIndex to destroy(6). The agent may release all associated resources, and the atmVcCrossConnectIndex values in the corresponding atmVclTable row are removed. Note that a situation when only a subset of the associated rows are deleted corresponds

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to a VC topology change.

(2) After deletion of the appropriate atmVcCrossConnectEntries, the manager may set atmVclRowStatus to destroy(6) the associated VCLs. The agent releases the resources and removes the associated rows in the atmVclTable.
VC Cross-Connect Reconfiguration
<pre>At the discretion of the agent, a VC cross-connect may be reconfigured by adding and/or deleting leafs to/from the VC topology as per the VC cross-connect establishment/retirement procedures. Reconfiguration of traffic/service category parameter values requires release of the VC cross-connect before those parameter values may by changed for individual VCLs." INDEX { atmVcCrossConnectIndex, atmVcCrossConnectLowIfIndex, atmVcCrossConnectLowVpi, atmVcCrossConnectLowVpi, atmVcCrossConnectHighIfIndex, atmVcCrossConnectHighIfIndex, atmVcCrossConnectHighVpi, atmVcCrossConnectHighVpi, atmVcCrossConnectHighVpi } ::= { atmVcCrossConnectTable 1 }</pre>
<pre>AtmVcCrossConnectEntry ::= SEQUENCE { atmVcCrossConnectIndex INTEGER, atmVcCrossConnectLowVfi AtmVpIdentifier, atmVcCrossConnectLowVci AtmVcIdentifier, atmVcCrossConnectHighIfIndex InterfaceIndex, atmVcCrossConnectHighVpi AtmVpIdentifier, atmVcCrossConnectHighVci AtmVcIdentifier, atmVcCrossConnectHighVci AtmVcIdentifier, atmVcCrossConnectL2HOperStatus AtmVorXAdminStatus, atmVcCrossConnectL2HLastChange atmVcCrossConnectH2LLastChange, atmVcCrossConnectRowStatus } }</pre>
atmVcCrossConnectIndex OBJECT-TYPE SYNTAX INTEGER (12147483647) MAX-ACCESS not-accessible

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STATUS current DESCRIPTION "A unique value to identify this VC cross-connect. For each VCL associated with this cross-connect, the agent reports this cross-connect index value in the atmVclCrossConnectIdentifier attribute of the corresponding atmVclTable entries." ::= { atmVcCrossConnectEntry 1 } atmVcCrossConnectLowIfIndex OBJECT-TYPE SYNTAX InterfaceIndex MAX-ACCESS not-accessible STATUS current DESCRIPTION "The ifIndex value of the ATM interface for this VC cross-connect. The term low implies that this ATM interface has the numerically lower ifIndex value than the other ATM interface identified in the same atmVcCrossConnectEntry." ::= { atmVcCrossConnectEntry 2 } atmVcCrossConnectLowVpi OBJECT-TYPE SYNTAX AtmVpIdentifier MAX-ACCESS not-accessible STATUS current DESCRIPTION "The VPI value at the ATM interface associated with the VC cross-connect that is identified by atmVcCrossConnectLowIfIndex." ::= { atmVcCrossConnectEntry 3 } atmVcCrossConnectLowVci OBJECT-TYPE SYNTAX AtmVcIdentifier MAX-ACCESS not-accessible STATUS current DESCRIPTION "The VCI value at the ATM interface associated with this VC cross-connect that is identified by atmVcCrossConnectLowIfIndex." ::= { atmVcCrossConnectEntry 4 } atmVcCrossConnectHighIfIndex OBJECT-TYPE SYNTAX InterfaceIndex MAX-ACCESS not-accessible STATUS current DESCRIPTION "The ifIndex value for the ATM interface for this VC cross-connect. The term high implies

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```
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```

that this ATM interface has the numerically higher ifIndex value than the other ATM interface identified in the same atmVcCrossConnectEntry." ::= { atmVcCrossConnectEntry 5 } atmVcCrossConnectHighVpi OBJECT-TYPE SYNTAX AtmVpIdentifier MAX-ACCESS not-accessible STATUS current DESCRIPTION "The VPI value at the ATM interface associated with the VC cross-connect that is identified by atmVcCrossConnectHighIfIndex." ::= { atmVcCrossConnectEntry 6 } atmVcCrossConnectHighVci OBJECT-TYPE SYNTAX AtmVcIdentifier MAX-ACCESS not-accessible STATUS current DESCRIPTION "The VCI value at the ATM interface associated with the VC cross-connect that is identified by atmVcCrossConnectHighIfIndex." ::= { atmVcCrossConnectEntry 7 } atmVcCrossConnectAdminStatus OBJECT-TYPE SYNTAXAtmVorXAdminStatusMAX-ACCESSread-createSTATUScurrent current DESCRIPTION "The desired administrative status of this bi-directional VC cross-connect." DEFVAL { down } ::= { atmVcCrossConnectEntry 8 } atmVcCrossConnectL2HOperStatus OBJECT-TYPE SYNTAX AtmVorXOperStatus MAX-ACCESS read-only STATUS current DESCRIPTION "The current operational status of the VC cross-connect in one direction; (i.e., from the low to high direction)." ::= { atmVcCrossConnectEntry 9 } atmVcCrossConnectH2LOperStatus OBJECT-TYPE SYNTAX AtmVorXOperStatus

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MAX-ACCESS read-only STATUS current DESCRIPTION "The current operational status of the VC cross-connect in one direction; (i.e., from the high to low direction)." ::= { atmVcCrossConnectEntry 10 } atmVcCrossConnectL2HLastChange OBJECT-TYPE SYNTAXAtmVorXLastChangeMAX-ACCESSread-onlySTATUScurrent DESCRIPTION "The value of sysUpTime at the time this VC cross-connect entered its current operational state in low to high direction." ::= { atmVcCrossConnectEntry 11 } atmVcCrossConnectH2LLastChange OBJECT-TYPE SYNTAX AtmVorXLastChange MAX-ACCESS read-only STATUS current DESCRIPTION "The value of sysUpTime at the time this VC cross-connect entered its current operational state in high to low direction." ::= { atmVcCrossConnectEntry 12 } atmVcCrossConnectRowStatus OBJECT-TYPE SYNTAX RowStatus MAX-ACCESS read-create STATUS current DESCRIPTION "The status of this entry in the atmVcCrossConnectTable. This object is used to create a new cross-connect for cross-connecting VCLs which are created using the atmVclTable or to change or delete existing cross-connect. This object must be initially set to `createAndWait' or 'createAndGo'. To turn on a VC cross-connect, the atmVcCrossConnectAdminStatus is set to 'up'." DEFVAL { createAndWait } ::= { atmVcCrossConnectEntry 13 }

-- AAL5 Virtual Channel Connection Performance Statistics

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-- Table -- This table contains the AAL5 -- performance statistics of a VCC at the -- interface associated with an AAL5 entity in an ATM -- host or ATM switch. aal5VccTable OBJECT-TYPE SYNTAX SEQUENCE OF Aal5VccEntry MAX-ACCESS not-accessible STATUS current DESCRIPTION "This table contains AAL5 VCC performance parameters." ::= { atmMIBObjects 12 } aal5VccEntry OBJECT-TYPE SYNTAX Aal5VccEntry MAX-ACCESS not-accessible STATUS current DESCRIPTION "This list contains the AAL5 VCC performance parameters and is indexed by ifIndex values of AAL5 interfaces and the associated VPI/VCI values." INDEX { ifIndex, aal5VccVpi, aal5VccVci } ::= { aal5VccTable 1 } Aal5VccEntry ::= SEQUENCE { aal5VccVpi AtmVpIdentifier, aal5VccVci AtmVcIdentifier, aal5VccVciAtmVcIdentifier,aal5VccCrcErrorsCounter32,aal5VccSarTimeOutsCounter32, aal5VccOverSizedSDUs Counter32 } aal5VccVpi OBJECT-TYPE SYNTAX AtmVpIdentifier MAX-ACCESS not-accessible STATUS current DESCRIPTION "The VPI value of the AAL5 VCC at the interface identified by the ifIndex." ::= { aal5VccEntry 1 } aal5VccVci OBJECT-TYPE

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SYNTAX AtmVcIdentifier MAX-ACCESS not-accessible STATUS current DESCRIPTION "The VCI value of the AAL5 VCC at the interface identified by the ifIndex." ::= { aal5VccEntry 2 } aal5VccCrcErrors OBJECT-TYPE SYNTAXCounter32MAX-ACCESSread-onlySTATUScurrent DESCRIPTION "The number of AAL5 CPCS PDUs received with CRC-32 errors on this AAL5 VCC at the interface associated with an AAL5 entity." ::= { aal5VccEntry 3 } aal5VccSarTimeOuts OBJECT-TYPE SYNTAXCounter32MAX-ACCESSread-onlySTATUScurrent DESCRIPTION "The number of partially re-assembled AAL5 CPCS PDUs which were discarded on this AAL5 VCC at the interface associated with an AAL5 entity because they were not fully re-assembled within the required time period. If the re-assembly timer is not supported, then this object contains a zero value." ::= { aal5VccEntry 4 } aal5VccOverSizedSDUs OBJECT-TYPE SYNTAX Counter32 MAX-ACCESS read-only STATUS current DESCRIPTION "The number of AAL5 CPCS PDUs discarded on this AAL5 VCC at the interface associated with an AAL5 entity because the AAL5 SDUs were too large." ::= { aal5VccEntry 5 } -- The following object may be used in conjunction with -- the atmTrafficDescrParamTable for the creation of

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```
-- new table entries.
     _ _
    atmTrafficDescrParamIndexNext OBJECT-TYPE
         SYNTAX INTEGER (0..2147483647)
         MAX-ACCESS read-on
STATUS current
                       read-only
         DESCRIPTION
          "This object contains an appropriate value to
           be used for atmTrafficDescrParamIndex when
           creating entries in the
           atmTrafficDescrParamTable.
           The value 0 indicates that no unassigned
           entries are available. To obtain the
           atmTrafficDescrParamIndex value for a new
           entry, the manager issues a management
           protocol retrieval operation to obtain the
           current value of this object. After each
           retrieval, the agent should modify the value
           to the next unassigned index.
           After a manager retrieves a value the agent will
           determine through its local policy when this index
           value will be made available for reuse."
          ::= { atmMIBObjects 13 }
    -- Conformance Information
    atmMIBConformance OBJECT IDENTIFIER ::= { atmMIB 2 }
    atmMIBGroups
                        OBJECT IDENTIFIER
                            ::= { atmMIBConformance 1 }
    atmMIBCompliances
                        OBJECT IDENTIFIER
                               ::= { atmMIBConformance 2 }
     -- Compliance Statements
    atmMIBCompliance2 MODULE-COMPLIANCE
         STATUS
                        current
         DESCRIPTION
           "The compliance statement for SNMP entities
            including networks which have ATM and
            AAL5 interfaces."
         MODULE -- this module
     -- ****** Interface and Traffic Descriptor Support ***
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                                                              [Page 65]
```

- -

MANDATORY-GROUPS {atmInterfaceConfGroup2, atmTrafficDescrGroup2 } OBJECT atmInterfaceMaxVpcs MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT OBJECT atmInterfaceMaxVccs MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmInterfaceMaxActiveVpiBits MIN-ACCESS read-only DESCRIPTION "Write access is not required. At the ATM UNI the maximum number of active VPI bits configured for use ranges from 0 to 8 only. Implementations may support smaller ranges." OBJECT atmInterfaceMaxActiveVciBits MIN-ACCESS read-only DESCRIPTION "Write access is not required. Implementations may support smaller ranges." OBJECT atmInterfaceIlmiVpi MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmInterfaceIlmiVci MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmInterfaceMyNeighborIpAddress MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmInterfaceMyNeighborIfName MIN-ACCESS read-only DESCRIPTION "Write access is not required."

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OBJECT atmInterfaceSubscrAddress MIN-ACCESS read-only DESCRIPTION "Write access is not required." atmTrafficDescrParamIndexNext OBJECT DESCRIPTION "This object is only required for systems that support the creation of entries in the atmTrafficDescrParamTable." OBJECT OBJECT atmTrafficDescrType MIN-ACCESS read-only DESCRIPTION "Write access is not required." atmTrafficDescrParam1 OBJECT MIN-ACCESS read-only DESCRIPTION "Write access is not required." atmTrafficDescrParam2 OBJECT MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmTrafficDescrParam3 MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmTrafficDescrParam4 read-only MIN-ACCESS DESCRIPTION "Write access is not required." OBJECT atmTrafficDescrParam5 MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmServiceCategory MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmTrafficDescrRowStatus INTEGER {active(1)} SYNTAX

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-- subset of RowStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required, and only one of the six enumerated values for the RowStatus textual convention need be supported, specifically: active(1)." OBJECT atmTrafficFrameDiscard MIN-ACCESS read-only DESCRIPTION "Write access is not required." _ _ _ _ GROUP atmInterfaceDs3PlcpGroup DESCRIPTION "This group is mandatory only for those ATM interfaces which implement the DS3 PLCP layer." _ _ GROUP atmInterfaceTCGroup DESCRIPTION "This group is mandatory only for those ATM interfaces which implement the TC Sublayer." _ _ atmVpcTerminationGroup2 GROUP DESCRIPTION "This group is mandatory only for those ATM interfaces which implement ATM VPLs that terminate VPCs (i.e., ones which are NOT cross-connected to other VPLs)." GROUP atmVplCrossConnectGroup DESCRIPTION "This group is mandatory only for those ATM interfaces which implement ATM VPLs that are not associated with VCLs and are cross-connected to other VPLs for VPCs."

```
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```

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GROUP atmVpPvcCrossConnectGroup DESCRIPTION "This group is mandatory only for those ATM interfaces which implement ATM VPLs that are not associated with VCLs and are cross-connected to other VPLs for permanent VPCs (i.e., PVCs). This group is not used to crossconnect a PVC with an SVC to form a Soft PVC." OBJECT atmVplAdminStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmVplReceiveTrafficDescrIndex MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmVplTransmitTrafficDescrIndex MIN-ACCESS read-only DESCRIPTION "Write access is not required." atmVplRowStatus OBJECT SYNTAX INTEGER {active(1)} -- subset of RowStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required, and only one of the six enumerated values for the RowStatus textual convention need be supported, specifically: active(1)." OBJECT atmVplCastType MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmVplConnKind MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmVpCrossConnectAdminStatus MIN-ACCESS read-only DESCRIPTION

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"Write access is not required." OBJECT atmVpCrossConnectRowStatus SYNTAX INTEGER {active(1)} -- subset of RowStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required, and only one of the six enumerated values for the RowStatus textual convention need be supported, specifically: active(1)." _ _ GROUP atmVccTerminationGroup2 DESCRIPTION "This group is mandatory only for those ATM interfaces which implement ATM VCLs that terminate VCCs (i.e., ones which are NOT cross-connected to other VCLs)." GROUP atmVclCrossConnectGroup DESCRIPTION "This group is mandatory only for those ATM interfaces which implement ATM VCLs that are cross-connected to other VCLs for VCCs." GROUP atmVcPvcCrossConnectGroup DESCRIPTION "This group is mandatory only for those ATM interfaces which implement ATM VCLs that are cross-connected to other VCLs for permanent VCCs (i.e., PVCs). This group is not used to crossconnect a PVC with an SVC to form a Soft PVC." OBJECT atmVclAdminStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required." atmVclReceiveTrafficDescrIndex OBJECT MIN-ACCESS read-only DESCRIPTION "Write access is not required."

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OBJECT atmVclTransmitTrafficDescrIndex MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT OBJECT atmVccAalType MIN-ACCESS read-only DESCRIPTION "Write access is not required." atmVclRowStatus INTEGER {active(1)} OBJECT SYNTAX -- subset of RowStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required, and only one of the six enumerated values for the RowStatus textual convention need be supported, specifically: active(1)." OBJECT atmVclCastType MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmVclConnKind MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT OBJECT atmVcCrossConnectAdminStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required." atmVcCrossConnectRowStatus INTEGER { active(1)} OBJECT SYNTAX -- subset of RowStatus read-only MIN-ACCESS DESCRIPTION "Write access is not required, and only one of the six enumerated values for the RowStatus textual convention need be supported, specifically: active(1)." GROUP aal5VccGroup

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_ _

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```
DESCRIPTION
        "This group is mandatory for the
         AAL5 virtual connections only."
      OBJECT atmVccAal5CpcsTransmitSduSize
                   read-only
      MIN-ACCESS
      DESCRIPTION
        "Write access is not required."
      OBJECT
                    atmVccAal5CpcsReceiveSduSize
      MIN-ACCESS read-only
      DESCRIPTION
        "Write access is not required."
      OBJECT
                    atmVccAal5EncapsType
      MIN-ACCESS
                    read-only
      DESCRIPTION
        "Write access is not required."
       ::= { atmMIBCompliances 2 }
-- Units of Conformance
atmInterfaceDs3PlcpGroup
                         OBJECT-GROUP
      OBJECTS {atmInterfaceDs3PlcpSEFSs,
          atmInterfaceDs3PlcpAlarmState,
          atmInterfaceDs3PlcpUASs}
      STATUS current
      DESCRIPTION
          "A collection of objects providing information
          about DS3 PLCP layer at an ATM interface."
       ::= { atmMIBGroups 3 }
atmInterfaceTCGroup OBJECT-GROUP
      OBJECTS { atmInterfaceOCDEvents,
         atmInterfaceTCAlarmState }
      STATUS current
      DESCRIPTION
         "A collection of objects providing information
          about TC sublayer at an ATM interface."
       ::= { atmMIBGroups 4 }
              OBJECT-GROUP
aal5VccGroup
      OBJECTS {atmVccAal5CpcsTransmitSduSize,
          atmVccAal5CpcsReceiveSduSize,
          atmVccAal5EncapsType,
          aal5VccCrcErrors, aal5VccSarTimeOuts,
          aal5VccOverSizedSDUs }
              current
      STATUS
```

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```
DESCRIPTION
          "A collection of objects providing
           AAL5 configuration and performance statistics
           of a VCC."
       ::= { atmMIBGroups 9 }
atmInterfaceConfGroup2 OBJECT-GROUP
      OBJECTS {
             atmInterfaceMaxVpcs, atmInterfaceMaxVccs,
             atmInterfaceConfVpcs, atmInterfaceConfVccs,
             atmInterfaceMaxActiveVpiBits,
             atmInterfaceMaxActiveVciBits,
             atmInterfaceIlmiVpi,
             atmInterfaceIlmiVci,
             atmInterfaceMyNeighborIpAddress,
             atmInterfaceMyNeighborIfName,
             atmInterfaceCurrentMaxVpiBits,
             atmInterfaceCurrentMaxVciBits,
             atmInterfaceSubscrAddress }
      STATUS
                  current
      DESCRIPTION
         "A collection of objects providing configuration
          information about an ATM interface."
       ::= { atmMIBGroups 10 }
atmTrafficDescrGroup2
                         OBJECT-GROUP
      OBJECTS {
           atmTrafficDescrType, atmTrafficDescrParam1,
           atmTrafficDescrParam2, atmTrafficDescrParam3,
           atmTrafficDescrParam4, atmTrafficDescrParam5,
           atmTrafficDescrRowStatus, atmServiceCategory,
           atmTrafficFrameDiscard,
           atmTrafficDescrParamIndexNext }
       STATUS
                 current
      DESCRIPTION
          "A collection of objects providing information
           about ATM traffic descriptor type and
           the associated parameters."
       ::= { atmMIBGroups 11 }
atmVpcTerminationGroup2
                         OBJECT-GROUP
      OBJECTS {atmVplOperStatus, atmVplAdminStatus,
           atmVplLastChange,
           atmVplReceiveTrafficDescrIndex,
           atmVplTransmitTrafficDescrIndex,
           atmVplRowStatus, atmVplCastType,
           atmVplConnKind }
       STATUS
              current
```

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DESCRIPTION "A collection of objects providing information about a VPL at an ATM interface which terminates a VPC (i.e., one which is NOT cross-connected to other VPLs)." ::= { atmMIBGroups 12 } atmVccTerminationGroup2 OBJECT-GROUP OBJECTS {atmVclOperStatus, atmVclAdminStatus, atmVclLastChange, atmVclReceiveTrafficDescrIndex, atmVclTransmitTrafficDescrIndex, atmVccAalType, atmVclRowStatus, atmVclCastType, atmVclConnKind } current STATUS DESCRIPTION "A collection of objects providing information about a VCL at an ATM interface which terminates a VCC (i.e., one which is NOT cross-connected to other VCLs)." ::= { atmMIBGroups 13 } atmVplCrossConnectGroup OBJECT-GROUP OBJECTS { atmVplReceiveTrafficDescrIndex, atmVplTransmitTrafficDescrIndex, atmVplOperStatus, atmVplLastChange, atmVplRowStatus, atmVplCastType, atmVplConnKind } STATUS current DESCRIPTION "A collection of objects providing information about the VPLs that are cross-connected together." ::= { atmMIBGroups 14 } atmVpPvcCrossConnectGroup OBJECT-GROUP OBJECTS { atmVpCrossConnectAdminStatus, atmVpCrossConnectL2HOperStatus, atmVpCrossConnectH2LOperStatus, atmVpCrossConnectL2HLastChange, atmVpCrossConnectH2LLastChange, atmVpCrossConnectRowStatus, atmVplCrossConnectIdentifier, atmVpCrossConnectIndexNext } STATUS current DESCRIPTION "A collection of objects providing information about a VP cross-connect

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```
for PVCs. These objects are not used
           for Soft PVCs or SVCs."
       ::= { atmMIBGroups 15 }
atmVclCrossConnectGroup
                         OBJECT-GROUP
      OBJECTS { atmVclReceiveTrafficDescrIndex,
           atmVclTransmitTrafficDescrIndex,
           atmVclOperStatus, atmVclLastChange,
           atmVclRowStatus,
           atmVclCastType, atmVclConnKind }
      STATUS
                 current
      DESCRIPTION
          "A collection of objects providing
           information about the VCLs that
           are cross-connected together."
       ::= { atmMIBGroups 16 }
atmVcPvcCrossConnectGroup
                           OBJECT-GROUP
      OBJECTS { atmVcCrossConnectAdminStatus,
           atmVcCrossConnectL2HOperStatus,
           atmVcCrossConnectH2LOperStatus,
           atmVcCrossConnectL2HLastChange,
          atmVcCrossConnectH2LLastChange,
           atmVcCrossConnectRowStatus,
           atmVclCrossConnectIdentifier,
           atmVcCrossConnectIndexNext }
       STATUS
              current
      DESCRIPTION
          "A collection of objects providing
           information about a VC cross-connect
           for PVCs. These objects are not used
          for Soft PVCs or SVCs."
       ::= { atmMIBGroups 17 }
-- Deprecated Definitions - Objects
-- atmInterfaceAddressType
-- atmTrafficQoSClass
-- Deprecated Definitions - Compliance
                   MODULE-COMPLIANCE
atmMIBCompliance
    STATUS
                   deprecated
    DESCRIPTION
       "The compliance statement for SNMP entities
       including networks which have ATM and
```

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AAL5 interfaces." MODULE -- this module MANDATORY-GROUPS {atmInterfaceConfGroup, atmTrafficDescrGroup} OBJECT OBJECT atmInterfaceMaxVpcs MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT OBJECT atmInterfaceMaxVccs MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmInterfaceMaxActiveVpiBits MIN-ACCESS read-only DESCRIPTION "Write access is not required." atmInterfaceMaxActiveVciBits OBJECT MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmInterfaceIlmiVpi MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmInterfaceIlmiVci MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmInterfaceMyNeighborIpAddress MIN-ACCESS read-onlv DESCRIPTION "Write access is not required." OBJECT atmInterfaceMyNeighborIfName MIN-ACCESS read-only DESCRIPTION "Write access is not required." atmTrafficDescrType OBJECT MIN-ACCESS read-only

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"Write access is not required." OBJECT atmTrafficDescrParaml MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmTrafficDescrParam2 MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmTrafficDescrParam3 MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmTrafficDescrParam4 MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmTrafficDescrParam5 MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmTrafficQoSClass MIN-ACCESS read-only DESCRIPTION "Write access is not required." atmTrafficDescrRowStatus OBJECT SYNTAX INTEGER {active(1)} -- subset of RowStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required, and only one of the six enumerated values for the RowStatus textual convention need be supported, specifically: active(1)." GROUP atmInterfaceDs3PlcpGroup DESCRIPTION "This group is mandatory only for those ATM interfaces which implement the DS3 PLCP layer."

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DESCRIPTION

GROUP atmInterfaceTCGroup DESCRIPTION "This group is mandatory only for those ATM interfaces which implement the TC Sublayer." GROUP atmVpcTerminationGroup DESCRIPTION "This group is mandatory only for those ATM interfaces which implement ATM VPLs that terminate VPCs (i.e., ones which are NOT cross-connected to other VPLs)." GROUP atmVpCrossConnectGroup DESCRIPTION "This group is mandatory only for those ATM interfaces which implement ATM VPLs that are not associated with VCLs and are cross-connected to other VPLs." OBJECT atmVplAdminStatus read-only MIN-ACCESS DESCRIPTION "Write access is not required." atmVplReceiveTrafficDescrIndex OBJECT MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmVplTransmitTrafficDescrIndex MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmVplRowStatus INTEGER {active(1)} SYNTAX -- subset of RowStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required, and only one of the six enumerated values for the RowStatus textual convention need be supported, specifically: active(1)." OBJECT atmVpCrossConnectAdminStatus MIN-ACCESS read-only DESCRIPTION

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"Write access is not required." OBJECT atmVpCrossConnectRowStatus SYNTAX INTEGER {active(1)} -- subset of RowStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required, and only one of the six enumerated values for the RowStatus textual convention need be supported, specifically: active(1)." GROUP atmVccTerminationGroup DESCRIPTION "This group is mandatory only for those ATM interfaces which implement ATM VCLs that terminate VCCs (i.e., ones which are NOT cross-connected to other VCLs)." GROUP atmVcCrossConnectGroup DESCRIPTION "This group is mandatory only for those ATM interfaces which implement ATM VCLs that are cross-connected to other VCLs." OBJECT atmVclAdminStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmVclReceiveTrafficDescrIndex MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmVclTransmitTrafficDescrIndex MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmVccAalType MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmVclRowStatus INTEGER {active(1)} SYNTAX

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-- subset of RowStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required, and only one of the six enumerated values for the RowStatus textual convention need be supported, specifically: active(1)." OBJECT atmVcCrossConnectAdminStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required." atmVcCrossConnectRowStatus OBJECT SYNTAX INTEGER { active(1)} -- subset of RowStatus MIN-ACCESS read-only DESCRIPTION "Write access is not required, and only one of the six enumerated values for the RowStatus textual convention need be supported, specifically: active(1)." GROUP aal5VccGroup DESCRIPTION "This group is mandatory for the AAL5 virtual connections only." OBJECT atmVccAal5CpcsTransmitSduSize MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT atmVccAal5CpcsReceiveSduSize MIN-ACCESS read-only DESCRIPTION "Write access is not required." UBUECT atmVccAal5EncapsType MIN-ACCESS read-only DESCRIPTION "Write access is not required." ::= { atmMIBCompliances 1 }

-- Deprecated Definitions - Groups

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```
atmInterfaceConfGroup OBJECT-GROUP
      OBJECTS {
             atmInterfaceMaxVpcs, atmInterfaceMaxVccs,
             atmInterfaceConfVpcs, atmInterfaceConfVccs,
             atmInterfaceMaxActiveVpiBits,
             atmInterfaceMaxActiveVciBits,
             atmInterfaceIlmiVpi,
            atmInterfaceIlmiVci,
             atmInterfaceAddressType,
             atmInterfaceAdminAddress,
             atmInterfaceMyNeighborIpAddress,
             atmInterfaceMyNeighborIfName }
                deprecated
       STATUS
      DESCRIPTION
         "A collection of objects providing configuration
         information about an ATM interface."
       ::= { atmMIBGroups 1 }
atmTrafficDescrGroup OBJECT-GROUP
      OBJECTS {
           atmTrafficDescrType, atmTrafficDescrParam1,
           atmTrafficDescrParam2, atmTrafficDescrParam3,
           atmTrafficDescrParam4, atmTrafficDescrParam5,
           atmTrafficQoSClass, atmTrafficDescrRowStatus}
       STATUS
                 deprecated
      DESCRIPTION
          "A collection of objects providing information
           about ATM traffic descriptor type and
           the associated parameters."
       ::= { atmMIBGroups 2 }
atmVpcTerminationGroup
                         OBJECT-GROUP
      OBJECTS {atmVplOperStatus, atmVplAdminStatus,
           atmVplLastChange,
           atmVplReceiveTrafficDescrIndex,
           atmVplTransmitTrafficDescrIndex,
           atmVplRowStatus }
       STATUS
                deprecated
      DESCRIPTION
          "A collection of objects providing
           information about a VPL at an ATM interface
           which terminates a VPC
           (i.e., one which is NOT cross-connected
           to other VPLs)."
       ::= { atmMIBGroups 5 }
atmVccTerminationGroup
                        OBJECT-GROUP
      OBJECTS {atmVclOperStatus, atmVclAdminStatus,
```

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atmVclLastChange, atmVclReceiveTrafficDescrIndex, atmVclTransmitTrafficDescrIndex, atmVccAalType, atmVclRowStatus } deprecated STATUS DESCRIPTION "A collection of objects providing information about a VCL at an ATM interface which terminates a VCC (i.e., one which is NOT cross-connected to other VCLs)." ::= { atmMIBGroups 6 } atmVpCrossConnectGroup OBJECT-GROUP OBJECTS { atmVplReceiveTrafficDescrIndex, atmVplTransmitTrafficDescrIndex, atmVplOperStatus, atmVplRowStatus, atmVpCrossConnectAdminStatus, atmVpCrossConnectL2HOperStatus, atmVpCrossConnectH2LOperStatus, atmVpCrossConnectL2HLastChange, atmVpCrossConnectH2LLastChange, atmVpCrossConnectRowStatus, atmVplCrossConnectIdentifier, atmVpCrossConnectIndexNext } STATUS deprecated DESCRIPTION "A collection of objects providing information about a VP cross-connect and the associated VPLs that are cross-connected together." ::= { atmMIBGroups 7 } atmVcCrossConnectGroup OBJECT-GROUP OBJECTS { atmVclReceiveTrafficDescrIndex, atmVclTransmitTrafficDescrIndex, atmVclOperStatus, atmVclRowStatus, atmVcCrossConnectAdminStatus, atmVcCrossConnectL2HOperStatus, atmVcCrossConnectH2LOperStatus, atmVcCrossConnectL2HLastChange, atmVcCrossConnectH2LLastChange, atmVcCrossConnectRowStatus, atmVclCrossConnectIdentifier, atmVcCrossConnectIndexNext } STATUS deprecated DESCRIPTION "A collection of objects providing information about a VC cross-connect

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and the associated VCLs that are cross-connected together." ::= { atmMIBGroups 8 }

-- {atmMIB 3} has been used by [19].

END

10. Acknowledgments

This memo is the result of the work of the ATOMMIB Working Group.

11. References

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- [2] Rose, M. and K. McCloghrie, "Structure and Identification of Management Information for TCP/IP-based Internets", STD 16, RFC 1155, May 1990.
- [3] Rose, M. and K. McCloghrie, "Concise MIB Definitions", STD 16, RFC 1212, March 1991.
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- 12. Security Considerations

There are a number of management objects defined in this MIB that have a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without proper protection can have a negative effect on network operations.

The managed objects in this MIB contain sensitive information since, collectively, they allow tracing and influencing of virtual connections in ATM switches or networks and provide information of their traffic characteristics.

It is thus important to control even GET access to these objects and possibly to even encrypt the values of these object when sending them over the network via SNMP. Not all versions of SNMP provide features for such a secure environment.

SNMPv1 by itself is not a secure environment. Even if the network itself is secure (for example by using IPSec), even then, there is no control as to who on the secure network is allowed to access and GET/SET (read/change/create/delete) the objects in this MIB.

It is recommended that the implementers consider the security features as provided by the SNMPv3 framework. Specifically, the use of the User-based Security Model RFC 2274 [12] and the View-based Access Control Model RFC 2275 [15] is recommended.

It is then a customer/user responsibility to ensure that the SNMP entity giving access to an instance of this MIB, is properly configured to give access to the objects only to those principals (users) that have legitimate rights to indeed GET or SET (change/create/delete) them.

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