# Package 'hashr'

October 13, 2022

Maintainer Mark van der Loo <mark.vanderloo@gmail.com></mark.vanderloo@gmail.com>			
License GPL-3			
Title Hash R Objects to Integers Fast			
Type Package			
LazyLoad yes			
<b>Description</b> Apply an adaptation of the SuperFastHash algorithm to any R object. Hash whole R objects or, for vectors or lists, hash R objects to obtain a set of hash values that is stored in a structure equivalent to the input. See <a href="http://www.azillionmonkeys.com/qed/hash.html">http://www.azillionmonkeys.com/qed/hash.html</a> for a description of the hash algorithm.			
Version 0.1.4			
<pre>URL https://github.com/markvanderloo/hashr</pre>			
BugReports https://github.com/markvanderloo/hashr/issues			
Suggests tinytest			
RoxygenNote 7.1.1			
Encoding UTF-8			
NeedsCompilation yes			
Author Mark van der Loo [aut, cre], Paul Hsieh [ctb]			
Repository CRAN			
<b>Date/Publication</b> 2021-09-02 07:30:02 UTC			
R topics documented:			
	2 2		
Index	5		

2 hash

hashr-package

Hash R Objects Quickly

### **Description**

This package exports Paul Hsies's SuperFastHash C-code to R. It can be used to hash either whole R objects or, for vectors or lists, R objects can be hashed recursively so one obtains a set of hash values that is stored in a structure equivalent to the input.

hash

Hash R objects to 32bit integers

## **Description**

Hash R objects to 32bit integers

# Usage

```
hash(x, ...)
## Default S3 method:
hash(x, ...)
## S3 method for class 'character'
hash(
    x,
    recursive = TRUE,
    what = c("string", "pointer"),
    nthread = getOption("hashr_num_thread"),
    ...
)

## S3 method for class 'list'
hash(x, recursive = TRUE, nthread = getOption("hashr_num_thread"), ...)
```

# Arguments

X	Object to hash
•••	Arguments to be passed to other methods. In particular, for the default method, these arguments are passed to serialize.
recursive	hash each element separately?
what	Hash the string or the pointer to the string (faster, but not reproducible over R sessions)
nthread	maximum number of threads used.

hash 3

#### **Details**

The default method serializes the input to a single raw vector which is then hashed to a single signed integer. This is also true for character vectors when recursive=FALSE. When recursive=TRUE each element of a character vector is hashed separately, based on the underlying char representation in C.

#### **Parallelization**

On systems supporting openMP, this function is able to use multiple cores. By default, a sensible number of cores is chosen. See the entry on OpenMP Support in the writing R extensions manual to check whether your system supports it.

#### **Hash function**

The hash function used is Paul Hsieh's' SuperFastHash function which is described on his website. As the title of the algorithm suggests, this hashing algorithm is not aimed to be used as a secure hash, and it is probably a bad idea to use it for that purpose.

## **Examples**

```
# hash some complicated R object (not a list).
m <- lm(height ~ weight, data=women)</pre>
hash(m)
# hash a character vector element by element:
x <- c("Call any vegetable"
     , "and the chances are \ensuremath{\mathsf{good}}\xspace "
     , "that the vegetable will respond to you")
hash(x)
# hash a character vector as one object:
hash(x, recursive=FALSE)
# hash a list recursively
L <- strsplit(x," ")
hash(L)
# recursive really means recursive, so nested lists are recursed over:
L <- list(
  x = 10
  , y = list(
    foo = "bob"
    , bar = lm(Sepal.Width ~ Sepal.Length, data=iris)
hash(L)
hash(L,recursive=FALSE)
```

4 hash

# **Index**

```
hash, 2
hashr-package, 2
raw, 3
serialize, 2, 3
```